COBALT.

BBG-1022-FS



3G/HD/SD-SDI Standalone Frame Sync with Audio/Video Processing, AES/Analog Audio Embedding/ De-Embedding, CVBS I/O, and Dual-Channel Option (+2FS)

Product Manual

Cobalt Digital Inc.



2506 Galen Drive Champaign, IL 61821 Voice 217.344.1243 • Fax 217.344.1245 www.cobaltdigital.com

Copyright

©Copyright 2019, Cobalt Digital Inc. All Rights Reserved.

Duplication or distribution of this manual and any information contained within is strictly prohibited without the express written permission of Cobalt Digital Inc. This manual and any information contained within, may not be reproduced, distributed, or transmitted in any form, or by any means, for any purpose, without the express written permission of Cobalt Digital Inc. Reproduction or reverse engineering of software used in this device is prohibited.

Disclaimer

The information in this document has been carefully examined and is believed to be entirely reliable. However, no responsibility is assumed for inaccuracies. Furthermore, Cobalt Digital Inc. reserves the right to make changes to any products herein to improve readability, function, or design. Cobalt Digital Inc. does not assume any liability arising out of the application or use of any product or circuit described herein.

Trademark Information

Cobalt[®] is a registered trademark of Cobalt Digital Inc.

openGear[®] is a registered trademark of Ross Video Limited. **DashBoard**TM is a trademark of Ross Video Limited.

Dolby[®] is a registered trademark of Dolby Laboratories, Inc. Other product names or trademarks appearing in this manual are the property of their respective owners.

Congratulations on choosing the Cobalt[®] BBG-1022-FS 3G/HD/SD-SDI Standalone Frame Sync with Audio/ Video Processing, AES/Analog Audio Embedding/De-Embedding, CVBS I/O, and Dual-Channel Option (+2FS). The BBG-1022-FS is part of a full line of modular processing and conversion gear for broadcast TV environments. The Cobalt Digital Inc. line includes video decoders and encoders, audio embedders and deembedders, distribution amplifiers, format converters, remote control systems and much more. Should you have questions pertaining to the installation or operation of your BBG-1022-FS, please contact us at the contact information on the front cover.

Manual No.:	BBG1022FS-OM
Document Version:	V1.4
Release Date:	June 26, 2019
Applicable for Firmware Version (or greater):	V2.081 or greater
Description of product/manual changes:	 Update manual for latest card functionality, including new standard features and available options. (This firmware version has significant user interface changes versus prior firmware versions and the use of this new Product Manual is strongly recommended.) Corrections of minor manual errata.

Table of Contents

Chapter 1	Introduction	1-1
•	Overview	1-1
	Cobalt Reference Guides	1-1
	Manual Conventions	1-2
	Warnings, Cautions, and Notes	1-3
	Labeling Symbol Definitions	1-3
	Safety and Regulatory Summary	1-4
	Warnings	1-4
	Cautions	1-4
	EMC Compliance Per Market	1-4
	BBG-1022-FS Functional Description	1-5
	BBG-1022-FS Input/Output Formats	1-5
	Video Processor Description	1-7
	Audio Processor Description	1-12
	Control and Data Input/Output Interfaces	1-15
	Alarm Function	1-16
	User Control Interface	1-16
	Technical Specifications	1-16
	Warranty and Service Information	1-20
	Cobalt Digital Inc. Limited Warranty	1-20
	Contact Cobalt Digital Inc.	1-21
Chapter 2	Installation	2-1
_	Overview	2-1
	Installing the BBG-1022-FS	2-1
	Installing Using BBG-1000-TRAY Optional Mounting Tray	2-1
	BBG-1022-FS Unit Dimensions	2-2
	Rear Panel Connections	2-2
	GPIO, Serial (COMM), and Analog Audio Connections	2-5
Chapter 3	Setup/Operating Instructions	3-1
-	Overview	3-1
	BBG-1022-FS Front Panel Display and Menu-Accessed Control	3-1
	Connecting BBG-1022-FS To Your Network	3-3
	Finding a BBG-1022-FS Device in DashBoard	3-4

Control and Display Descriptions	. 3-5
Function Submenu/Parameter Submenu Overview	. 3-5
Web User Interface	. 3-6
Display Theme	. 3-7
Checking BBG-1022-FS Device Information	. 3-8
BBG-1022-FS Function Menu List and Descriptions	
Input Video Controls	
Output Video Mode Controls	3-11
Framesync	3-12
Input Audio Status	3-15
Input Audio Routing/Controls	3-16
Video Quality Events	3-21
Audio Detect Events Setup Controls	3-22
Closed Captioning	3-23
Video Proc/Color Correction	3-24
Output Audio Routing/Controls	3-27
Timecode	3-32
Reticules	3-37
Character Burner	3-40
Moving Box Insertion	3-45
Y/C Alignment Controls	3-46
Wings Insertion	3-47
Keyer	3-48
Ancillary Data Proc Controls	3-51
COMM Ports Setup Controls	3-56
Presets	3-58
GPO Setup Controls	3-60
Event Setup Controls	
Admin (Log Status/Firmware Update - Card IP Address)	
User Log	
Alarms Setup Controls	3-68
Uploading Firmware Using Web Interface and GUI	3-72
Front Panel User Menus	3-72
Troubleshooting	3-75
Error and Failure Indicator Overview	3-75
Basic Troubleshooting Checks	3-77
BBG-1022-FS Processing Error Troubleshooting	3-77
In Case of Problems	3-79

Introduction

Overview

This manual provides installation and operating instructions for the BBG-1022-FS 3G/HD/SD-SDI Standalone Frame Sync with Audio/Video Processing, AES/Analog Audio Embedding/De-Embedding, and CVBS I/O unit (also referred to herein as the BBG-1022-FS).

This manual consists of the following chapters:

- Chapter 1, "Introduction" Provides information about this manual and what is covered. Also provides general information regarding the BBG-1022-FS.
- **Chapter 2, "Installation"** Provides instructions for installing the BBG-1022-FS and setting up its network access.
- Chapter 3, "Setup/Operating Instructions" Provides overviews of operating controls and instructions for using the BBG-1022-FS.

This chapter contains the following information:

- Cobalt Reference Guides (p. 1-1)
- Manual Conventions (p. 1-2)
- Safety and Regulatory Summary (p. 1-4)
- BBG-1022-FS Functional Description (p. 1-5)
- Technical Specifications (p. 1-16)
- Warranty and Service Information (p. 1-20)
- Contact Cobalt Digital Inc. (p. 1-21)

Cobalt Reference Guides

From the Cobalt[®] web home page, go to **Support>Reference Documents** for easy to use guides covering network remote control, device firmware updates, example processing UI setups and other topics.

1 Manual Conventions

Manual Conventions

In this manual, display messages and connectors are shown using the exact name shown on the BBG-1022-FS itself. Examples are provided below.

• Device display messages are shown like this:

BBG-1022-FS

Connector names are shown like this: SDI IN A

In this manual, the terms below are applicable as follows:

- **BBG-1022-FS** refers to the BBG-1022-FS 3G/HD/SD-SDI Standalone Frame Sync with Audio/Video Processing, AES/Analog Audio Embedding/De-Embedding, and CVBS I/O unit.
- **Frame** refers to the HPF-9000, oGx, OG3-FR, 8321, or similar 20-slot frame that houses Cobalt® or other cards.
- **Device** and/or **Card** refers to a Cobalt® or other card.
- System and/or Video System refers to the mix of interconnected production and terminal equipment in which the BBG-1022-FS and other cards and devices operate.
- Functions and/or features that are available only as an option are denoted in this manual like this:



Most options are covered in this manual. However, if your device has UI tabs that are not described in this manual it indicates that the optional function/feature is covered in a separate Manual Supplement.

You can download a pdf of the option supplement by entering the option code on the Cobalt web page search window (for example, **+T-SLATE**) and then clicking on **Product Downloads** to view or download the supplement pdf.

Introduction Manual Conventions

Warnings, Cautions, and Notes

Certain items in this manual are highlighted by special messages. The definitions are provided below.

Warnings

Warning messages indicate a possible hazard which, if not avoided, could result in personal injury or death.

Cautions

Caution messages indicate a problem or incorrect practice which, if not avoided, could result in improper operation or damage to the product.

Notes

Notes provide supplemental information to the accompanying text. Notes typically precede the text to which they apply.

Labeling Symbol Definitions

\triangle	Important note regarding product usage. Failure to observe may result in unexpected or incorrect operation.
À	Electronic device or assembly is susceptible to damage from an ESD event. Handle only using appropriate ESD prevention practices. If ESD wrist strap is not available, handle only by edges and avoid contact with any connectors or components.
	Symbol (WEEE 2002/96/EC) For product disposal, ensure the following: • Do not dispose of this product as unsorted municipal waste. • Collect this product separately. • Use collection and return systems available to you.

Safety and Regulatory Summary

Warnings

! WARNING!

To reduce risk of electric shock do not remove line voltage service barrier cover on frame equipment containing an AC power supply. NO USER SERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED SERVICE PERSONNEL.

Cautions

CAUTION

This device is intended for environmentally controlled use only in appropriate video terminal equipment operating environments.

CAUTION

This device contains no user-serviceable components. Refer servicing to authorized personnel.

CAUTION

This device is intended for use ONLY with specified power supplies. Power connection to unauthorized sources may cause product damage, unreliable operation, and invalidate warranty.

CAUTION

The BBG-1022-FS FPGA is designed for a normal-range operating temperature around 85° C core temperature. Operation in severe conditions exceeding this limit for non-sustained usage are within device operating safe parameters, and can be allowed by setting this control to Disable. However, the disable (override) setting should be avoided under normal conditions to ensure maximum device protection.

EMC Compliance Per Market

Market	Regulatory Standard or Code
United States of America	FCC "Code of Federal Regulations" Title 47 Part15, Subpart B, Class A
Canada	ICES-003
International	CISPR 24:2010 IEC 61000-4-2:2008 IEC 61000-4-3:2006 with A1:2007 and A2:2010 IEC 61000-4-4:2004 IEC 61000-4-6:2008 IEC 61000-6-3:2006 with A1:2010 CISPR 22:2008

BBG-1022-FS Functional Description

Figure 1-1 shows a functional block diagram of the BBG-1022-FS. The BBG-1022-FS frame sync also includes AES/analog audio support and CVBS video I/O. In addition to a basic signal presence input failover function, a Quality Check option allows failover to alternate inputs based on user-configurable subjective criteria such as black or frozen frame. Two discrete character burn strings and timecode burn can be inserted on output video, with each string inserted as static text and/or insert only upon LOS. A moving-box insertion can be enabled to serve as a dynamic raster confidence check even in cases where the input video image is static or lost.

BBG-1022-FS also provides timecode/closed-captioning conversion from packet-based timecode formats and CEA608/708 HD formats to HD ATC, SD_ATC, and SD VITC-based (waveform) timecode.

BBG-1022-FS Input/Output Formats

The BBG-1022-FS provides the following inputs and outputs:

• Inputs:

- 3G/HD/SD SDI IN A thru SDI IN D four 3G/HD/SD-SDI inputs.
 SDI IN A or SDI IN B can be set to failover to A or B in absence of opposite channel of this pair.
- CVBS IN CVBS coaxial analog video input.
- **AES IN** BNC (AES-3id, 75Ω) ports as AES input (number of ports dependent on model).
- **AN-AUD IN** Up to four balanced analog audio embed inputs (number of inputs dependent on model).

Outputs:

- **3G/HD/SD-SDI OUT (1-4)** four 3G/HD/SD-SDI buffered video outputs. Each output can be independently set as processed output video or selected input video reclocked.
- RLY BYP B –3G/HD/SD-SDI which outputs a copy of SDI OUT 1 under normal conditions, or passive outputs the SDI input on SDI IN B as a relay failover if device power is lost.
- AES OUT BNC (AES-3id, 75Ω) ports as AES outputs (number of ports dependent on model).
- **AN-AUD OUT** Up to four balanced analog audio de-embed outputs (number of outputs dependent on model).
- **CVBS OUT** CVBS coaxial analog video usable with SD video streams.

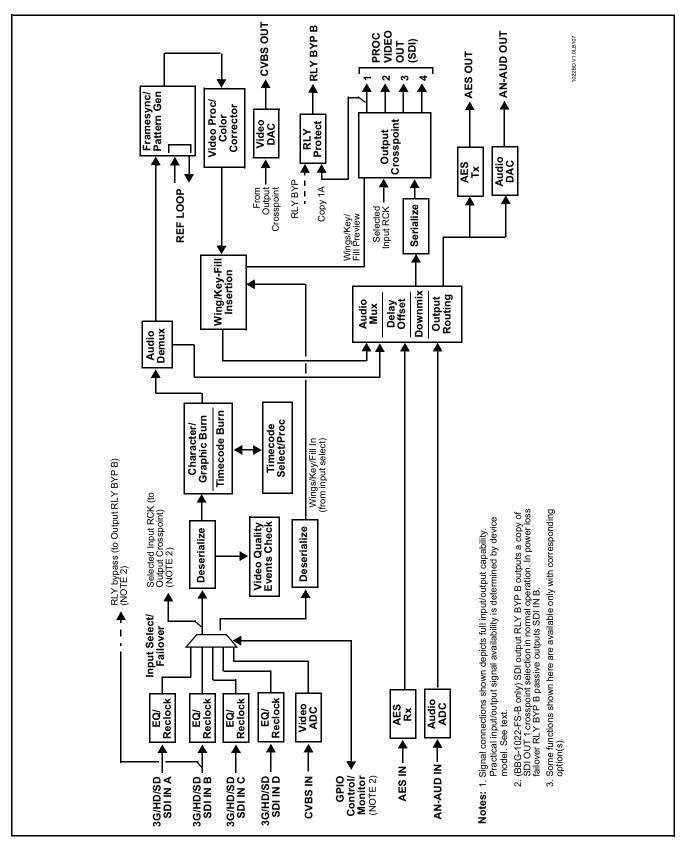


Figure 1-1 BBG-1022-FS Functional Block Diagram

Video Processor Description

The BBG-1022-FS video subsystem provides the functions described below.

Input Video Select/Quality Check Functions

A GUI-based control allows selection from up to four 3G/HD/SD-SDI inputs, and a SD CVBS analog video input. For analog inputs, waveform-based ancillary data is preserved for extraction and usage later in the processing chain.

The input can be selected using user manual control, set to failover to an alternate input upon loss of the target input, and can be externally selected via a GPIO interface. An input Allowed Rasters and Allowed Frame Rates filter allows inputs to be filtered (screened) for only user-allowed raster sizes and frame rates, with unallowed raster/rates being rejected as an input (input unlock). Reclocked copies of any SDI input can be outputted when selected as a choice on the output crosspoint.

Option (Option +QC). Quality Check allows criteria such as black/ frozen frame events to propagate an event alert. This alert can be used by the Presets function to invoke video routing changes, GPO, and other actions.

Auto-Changeover Function

(See Figure 1-2.) This function allows the device logic assert of input select and routing to the RLY BYP processed output under normal conditions, while providing latching relays at both the input and output nodes to provide input failover to select an alternate input, and also provides output failover which can passively relay-route the currently selected input directly to the output if the device loses power or is removed from the frame. (Both relays are located on the device rear panel subassemby.)

The RLY BYP SDI output retains selected routing regardless of whether a selection was manually invoked or by a unit-detected failover (such as loss of power). For example, prior to a power loss event if a changeover from SDI IN A to SDI IN B was active at the time, this selection is retained by the latching relays. In a power-loss event, **SDI IN B** would be directly routed to output **RLY BYP B**, and the device automatically removed from the signal path until normal operation again commences. In normal operation, the output relay always maintains routing from the device processed output to output RLY BYP B.

- Note: The device also provides active (DA-driven) outputs RCK/PROC 1 thru RCK/PROC 4. These outputs are independent of the relay failover function and will lose signal in the event of a power loss.
 - The above failover uses basic signal presence as failover criteria and is limited to inputs A and B. Failover using active assessments (Quality Check) can be set to provide failovers using frozen/black frame and other criteria. See Video Quality Events Detect Function (p. 1-11) for more information.

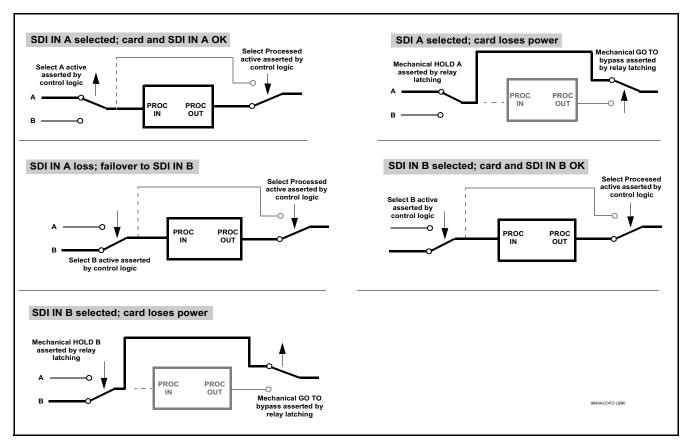


Figure 1-2 Auto-Changeover Function and Example Signal Flow

Timecode Processor

(See Figure 1-3.) This function provides for extraction of timecode data from input video source, and in turn allow individual timecode strings to be embedded and/or burned into the output video. The function can monitor any of the video inputs for supported timecode formats such as ATC_LTC or ATC_VITC for down-conversions to HD, and ATC_VITC or VITC waveform (with selectable odd/even field line number control) for SD SDI or CVBS inputs. Waveform VITC timecode can also be extracted from a reference input and used as the output timecode value. If the preferred format is detected, the preferred format is used by the device; if the preferred format is not detected, the device uses other formats (where available) as desired. An internally-generated free-run timecode can be also be embedded on output video if desired.

The function also provides conversion between various timecode formats and provides independent insertion and line number controls for each SDI timecode output format.

Option When licensed with option +LTC, this function also can receive, send and translate between audio/RS-485 LTC timecode formats and the VBI formats described above.

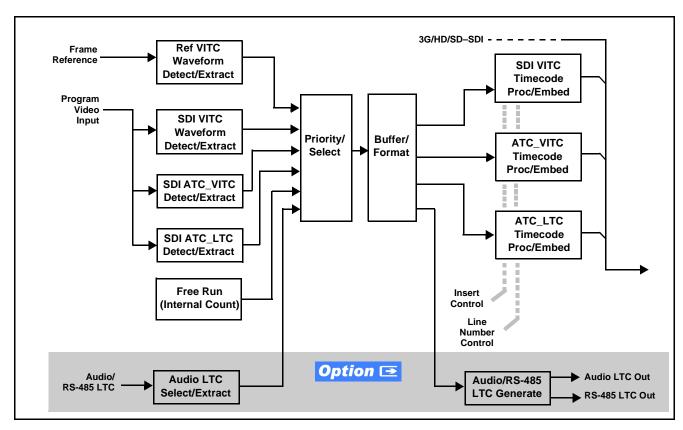


Figure 1-3 Timecode Processor

Frame Sync Function

This function provides for frame sync control using an external looping reference signal, or the input video as a frame sync reference. This function also allows horizontal and/or vertical offset to be added between the output video and the frame sync reference.

Frame sync can select from either the external frame reference source, free-run, or input video sync. Selectable failover allows alternate reference selection should the initial reference source become unavailable or invalid. In the event of input video loss of signal, the output can be set to disable video, go to black, go to an internal test signal generator pattern, or freeze to the last intact frame (last frame having valid SAV and EAV codes).

An internal test signal generator provides a selection of various standard patterns such as color bars, sweep patterns, and other technical patterns. The test patterns can be applied to the output video upon loss of input or manually inserted at any time.

Option When licensed with option **+2FS**, this function enables a second independent video/framesync path in which the input and output crosspoints supply two video paths to and from the dual processing paths.

Note:

When this option is enabled, the BBG-1022-FS model becomes a BBG-1022-2FS model. Refer to BBG-1022-2FS Product Manual for dual-channel frame sync device descriptions.

Wings Insertion

Wings insertion allows a symmetrical L-R wings insertion to be integrated into the program video output. Wings video is accommodated using a separate wings SDI input. The wings user interface displays wings timing relative to the device output video, allowing wings timing offset to be adjusted such that wings can be properly framed. (This function does not provide timing offset control of the wings video; offset must be provided by a external frame sync card or device controlling the wings video feed.) The wings L/R insertion width can be manually configured using a wings width control.

Key/Fill Insertion Option ⊡

Option **+KEYER** provides for three of the SDI video inputs to be used as respective program video, key, and fill inputs. This function provides chroma keying using the **KEY VID IN** signal. The **FILL VID IN** signal provides the fill video that is inserted in the area "cleared out" by the key. The keying user interface displays key and fill timing relative to the output video, allowing timing offset to be adjusted such that key and fill can be properly framed. (The option does not provide timing offset control of the key/fill video; offset must be provided by external frame sync cards or devices controlling the key and fill video feed.) The program video input when using keying accommodates either an SDI or an analog video input; key and fill inputs are SDI only.

Alpha threshold keyer modes allow full-color key/fill from cost-effective generic sources such as a standard PC (with appropriate HDMI-to-SDI output conversion) hosting simple .bmp, .jpeg, or .png graphic files. In these modes, a common key/fill SDI input provides both the key and fill input.

EAS Text Crawl Generation Option Option Option +EAS provides for automated keying Emergency Alert System (EAS) text crawls in the active program video output. The function receives its text stream via a device serial data input. The EAS crawl start can be set to trigger upon receiving the serial data message, or be set to use a GPI to trigger start of the EAS crawl.

Embedded in the received serial data are commands which set the message severity to be shown by the keyed crawl (severity is correlated to user-specified text color and background color for the crawl). User controls allow control of the crawl speed and repeat of the crawl burn-in (if desired).

Refer to +EAS Manual Supplement OPT-SW-PHXEAS-MS for detailed information and installation/setup instructions. This supplement is furnished with the option.

Closed Captioning Processor

This function provides support for closed captioning setup. The function allows the selection of the ancillary data line number where the ancillary closed caption data is outputted when the output is HD. When receiving HD-SDI, both CEA 608 and CEA 708 are supported.

Color Corrector **Option I**

Option **+COLOR** converts the YCbCr SDI input video to the 4:4:4 RGB color space (where the color correction is applied), and then back to YCbCr SDI on the output. Controls are available to adjust each RGB level independently for both white levels (gain) and black levels (offset). Gamma can also be independently adjusted for each RGB channels. Various controls can be ganged to provide adjustment for all three color channels simultaneously.

Character/Image Burn-in Functions

User text and timecode (as selected using the timecode function) can be burned into the output video. Burn-in attributes such as size, position, background, color, and opacity are user-configurable. Two discrete character burn strings can be inserted on output video, with each string inserted as static text and/or insert only upon LOS. A moving-box insertion can be enabled to serve as a dynamic raster confidence check even in cases where the input video image is static or lost.

Option Options +T-SLATE and +LOGO respectively provide for automated trouble slate and logo (such as ID "bug") into the output video raster. Refer to +LOGO / +T-SLATE Manual Supplement OPT-SW-PHXLTS-MS for detailed information and installation/setup instructions. This supplement is furnished with either of these options.

Option +QC provides a Video Quality Events user interface and an Event Triggers user interface for setting an area of concern across the program raster which can be monitored for frozen or black video events. Threshold controls allow setting the sensitivity of the function, while engage and disengage threshold timing controls allow setting how fast the event detection engages and releases when triggered. The Event Triggers user interface allows instructing the device as to the action to take upon an event (such as go to a changed signal routing, activate a GPO, send an automated email, or go to a user-defined preset).

An **Event Triggers** user interface can detect Closed Caption Presence and Closed Caption Absence events. The **Event Triggers** user interface in turn allows instructing the device as to the action to take upon an event (such as go to a changed signal routing, activate a GPO, send an automated email, or go to a user-defined preset).

Ancillary Data Processor Option Option

This function provides full VANC/HANC ancillary data de-embedding and embedding for 3G/HD/SD-SDI streams. Direct access to DID and SDID locations allows extraction or insertion of user data such as camera PTZ, SCTE 104, closed-captioning read/insert, GPI/GPO via ANC, or other specialized user payloads. Data can be extracted and inserted within the device (Bridge mode), or inserted and/or extracted to and from the device via serial or IP interfaces connecting to external devices/systems. A rear I/O module with a dedicated IP port can be used with the ancillary data processor function for data insertion or extraction via IP.

This option also provides SMPTE 337 embed/de-embed, which allows serial user data to be embedded and de-embedded over unused embedded audio pairs.

Video Output Crosspoint

A four-output video matrix crosspoint allows independently applying the device processed video output, reclocked input, or wings/key-fill previews to any of the four discrete coaxial outputs (SDI OUT 1 thru SDI OUT 4). For an SD output, a CVBS coaxial output is available as a processed video output. An additional output (RLY BYP B) provides a relay-protected output that outputs a copy of SDI OUT 1 crosspoint selection in normal operation. In power loss failover RLY BYP B passive outputs the signal connected to SDI IN B.

Audio Processor Description

The audio processor operates as an internal audio router. This function chooses from the following inputs:

- 16 channels of embedded audio from the SDI video input (default 1-to-1 routing to SDI output)
- Up to 16 channels (8 pairs) of discrete AES input¹
- Up to 4 channels of balanced analog audio input

(See Figure 1-4.) The audio processing subsection is built around an internal 16-channel audio bus. This 16-channel bus receives inputs from an input routing crosspoint that routes de-embedded, and discrete AES and analog audio inputs, over the 16-channel bus. Correspondingly, at the output end of the 16-channel bus is an output routing crosspoint that in turn distributes the 16-channel bus signals to embedded, and discrete AES and analog audio outputs.

^{1.} Discrete audio I/O channel count is dependent on model. Current models may not support maximum number of available discrete channels.

An Input Audio Status display shows the presence and peak level of each input audio channel received. In addition to SDI embedded audio channel sources, analog and coaxial AES inputs are available as input audio choices. For AES audio inputs, payload is identified (PCM or data such as Dolby® Digital or E). Each AES input pair has independent sample rate converters to align each input pair with video timing to accommodate cases where AES audio is not synchronous with input video (SRC automatically bypassed for non-PCM payloads). As such, the audio subsection provides a full crosspoint between all supported audio inputs and output types.

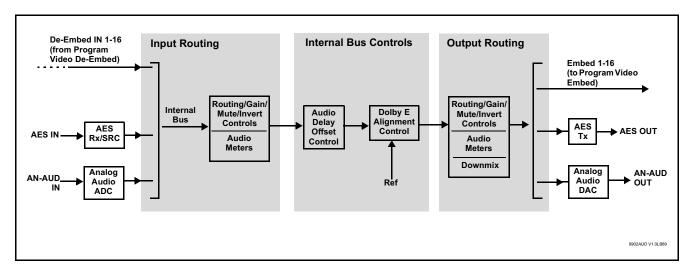


Figure 1-4 Basic Audio Processing Block Diagram

Option **→** (Option +CQS). Clean and Quiet Switching allows SDI input selection to be changed from one source to another while ducking audio during controlled input video switching transitions to provide silence between input switches. The cross-fade is queued for the next available RP168 switch line following the switch command.

- Note: Clean audio switching is assured only for intentional, controlled switches via user control. Clean audio switching cannot be assured for failover switches.
 - Clean switching requires that both SDI signals (switch from and switch to) be stable and present.
 - Clean audio switching function is designed for PCM audio. This function does not assure clean decoded audio when switching from/to Dolby or other non-PCM audio.

Audio Down Mix Function

(See Figure 1-5.) The Audio Down Mixer function provides for the selection of any five embedded channels serving as Left (L), Right (R), Center (C), Left Surround (Ls), and Right Surround (Rs) individual signals to be multiplexed into stereo pair Down Mix Left (DM-L) and Down Mix Right (DM-R). The resulting stereo pair DM-L and DM-R can in turn be routed to any embedded audio pair as desired (or de-embedded to an AES or analog audio output).

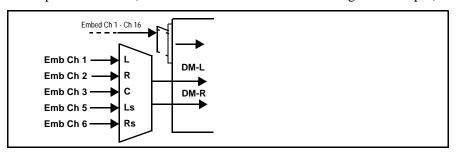


Figure 1-5 Audio Down Mix Functional Block Diagram with Example Sources

Text-To-Speech Option **⊡**

Cobalt Digital **+TTS** is a complete 21CVAA digital text-to-speech generation / audio insertion solution for embedded and discrete audio systems. **+TTS** is available as a software option for new BBG-1022-FS units. For field upgrade, the unit must be returned to the factory for option installation.

+TTS interfaces with industry standard Windows Share folder systems to receive non-proprietary text, XML, or similar plain text files, and converts and inserts realistic human-voice audio into user-configured audio channels (typically an SAP channel pair intended for this playout). +TTS allows for prioritization based on the organization's discretion (for example, severe weather alerts out-prioritizing school closings). Alert tones are inserted over the main program channels to alert the visually impaired that emergency content is to occur on the SAP channel. Alerts can be played a configurable number of times, and alerts with higher priority can interrupt current lists for breaking news. Once the interrupt message is broadcast, +TTS automatically reverts to normal audio programming. Refer to +TTS Manual Supplement OPT-TTS-MS for detailed information and installation/setup instructions. This supplement is furnished with the option.

Audio Events Detect Function Option

Option +QC provides a Audio Detect Events user interface and an Event Triggers user interface for checking user-selected channels to detect audio silence conditions. The Event Triggers user interface in turn allows instructing the device as to the action to take upon an event (such as go to a changed signal routing, activate a GPO, send an automated email, or go to a user-defined preset).

Flex Buses

For both input and output nodes before and after the device internal buses, flex buses provide flexible-structure mixer in which any of 16 summing nodes (Flex Mix Bus A thru Flex Mix Bus P) can receive any audio input, thereby allowing several customizable mixing schemes. Similarly, any of the 16 internal bus signals can be applied to an output flex bus mixer.

Control and Data Input/Output Interfaces

GPI Interface

Two independent ground-closure sensing GPI inputs (**GPI 1** and **GPI 2**; each sharing common ground connection as chassis potential) are available. Associated with each GPI user control is a selection of one of 32 user-defined device presets in which GPI activation invokes a device control preset. Because the GPI closure invokes a user-defined preset, the resulting setup is highly flexible and totally user-defined. Invoking a user preset to effect a change involves device setup communication limited **only** to the items being changed; the device remains on-line during the setup, and the called preset is rapidly applied.

GPI triggering can be user selected to consider the activity on discrete GPI ports, or combinations of logic states considering both GPI inputs, as well as be set for level or edge triggering. This flexibility allows multistage, progressive actions to be invoked if desired. Indication is provided showing whenever a GPI input has been invoked.

GPO Interface

Two independent phototransistor non-referenced (floating) contact pairs (GPO 1/1 and GPO 2/2) are available. A GPO can be invoked by setting a GPO to be enabled when a device preset is in turn applied (i.e., when a preset is invoked (either manually or via event-based loading), the GPO is correspondingly also activated.

Serial (COMM) Ports

The BBG-1022-FS is equipped with two, 3-wire serial ports (**COM 1 - Serial Port 1**, **COM 2 - Serial Port 2**). The ports provide for SMPTE 2020 de-embedding to an output port, and provide RS-485 LTC I/O (when licensed with option **+LTC**). Either port can be configured as RS-232 Tx/Rx or RS-422 non-duplexed Tx or Rx.

+SCTE104 Insertion Option Option

Option +SCTE104 provides generation and insertion of SCTE 104 messages into baseband SDI. Message send can be triggered from automation GPI or other event action modes. The option can also execute actions based on SCTE 104 messages received by the device, as well as send triggered SCTE 104 packets to other downstream systems.

The user interface is based on common SCTE 104 operations: Splice Start Normal, Splice Start Intermediate, Splice End Normal, Splice End Intermediate, and Splice Cancel (splice_request_data variants), offering full control of splice start, end, and cancel as well as pre-roll and break duration offsets. (A Manual Supplement is planned for this option. Please check product web page.)

Alarm Function

The card can be set to monitor input video/audio for input errors such as input LOS, frozen or black frame, loss of reference, closed captioning ancillary data loss, and/or per-channel audio absences. These alarms can be propagated as a card general error or warning message, and can be downloaded as basic .txt logs or via a Syslog function.

User setup tables configure the alarm severity escalation as well as trigger holdoff/release and other thresholds as applicable.

User Control Interface

BBG-1022-FS uses an HTML5 internal web server for control/monitoring communication, which allows control via a web interface with no special or unique application on the client device. Connection to the device to the network media connection is via a standard 10/100/1000 RJ-45 Ethernet connection. The device can also be controlled using DashBoardTM remote control, where it appears as a frame connection.

Technical Specifications

Table 1-1 lists the technical specifications for the BBG-1022-FS 3G/HD/SD-SDI Standalone Frame Sync with Audio/Video Processing, AES/Analog Audio Embedding/De-Embedding, CVBS I/O, and Dual-Channel Option (+2FS) unit.

Introduction Technical Specifications

Table 1-1 Technical Specifications

Item	Characteristic
Part number, nomenclature	 BBG-1022-FS 3G/HD/SD-SDI Standalone Frame Sync with Audio/Video Processing, AES/Analog Audio Embedding/ De-Embedding, CVBS I/O, and Dual-Channel Option (+2FS), available in the following rear-panel I/O configurations:
	 BBG-1022-FS-B (4) 3G/HD/SD-SDI Input BNCs, (4) 3G/HD/SD-SDI Output BNCs, (1) 3G/HD/SDI Output BNC (with relay bypass failover), (1) GPIO/COMM RJ-45 connector
	- BBG-1022-FS-C (1) 3G/HD/SD-SDI Input BNC, (1) CVBS Video In BNC, (2) AES In BNCs, (2) Balanced Analog Audio Inputs, (1) 3G/HD/SDI Output BNC, (1) CVBS Video Out BNC), (2) AES Out BNCs, (2) Balanced Analog Audio Outputs
	- BBG-1022-FS-D-DIN (4) 3G/HD/SD-SDI Inputs, (2) GPI, (2) GPO, (2) Balanced Analog Audio In, (2) AES Inputs, (4) 3G/HD/SDI Outputs w/ relay protect SDI IN C-to-OUT 4, (8) AES Outputs. (All coaxial connectors DIN 1.0/2.3)
	 BBG-1022-FS-D-HDBNC 4) 3G/HD/SD-SDI Inputs, (2) GPI, (2) GPO, (2) Balanced Analog Audio In, (2) AES Inputs, (4) 3G/HD/SDI Outputs w/ relay protect SDI IN C-to-OUT 4, (8) AES Outputs. (All coaxial connectors HD-BNC)
Power consumption	< 18 Watts maximum. Power provided by included AC adapter; 100-240 VAC, 50/60 Hz. Second DC power connection allows power redundancy using second (optional) AC adapter.
Installation Density	Up to 3 units per 1RU space
Environmental: Operating temperature: Relative humidity (operating or storage):	32° – 104° F (0° – 40° C) < 95%, non-condensing
Dimensions (WxHxD):	$5.7 \times 1.4 \times 14.7$ in (14.5 x 3.5 x 37.3 cm) Dimensions include connector projections.
Weight:	6 lb (2.8 kg)
Ethernet communication	10/100/1000 Mbps Ethernet with Auto-MDIX via HTML5 web interface
Front-Panel Controls and Indicators	Backlit LCD display and menu navigation keys. Display and controls provide unit status display and full control as an alternate to web GUI control.
Serial Digital Video Input	Number of inputs:
	Up to (4), with manual select or failover to alternate input
	Data Rates Supported: SMPTE 424M, 292M, SMPTE 259M-C
	Impedance:
	75 Ω terminating
	Return Loss:
	> 15 dB up to 1.485 GHz
	> 10 dB up to 2.970 GHz

Table 1-1 Technical Specifications — continued

Item	Characteristic
Analog Video Input (BBG-1022-FS-C	Number of Inputs:
only)	One SD analog CVBS
	Impedance:
	75 Ω
AES Audio Inputs (BBG-1022-FS-C and	Standard:
-D only)	SMPTE 276M
	Number of Inputs:
	1 unbalanced; AES-3id
	Impedance:
	75 Ω
Analog Audio Inputs (BBG-1022-FS-C	Number of Inputs:
and -D only)	Two balanced using 3-wire removable Phoenix connectors; 0 dBFS => +24 dBu
Input Select/Auto-Changeover Failover (option +QC)	Failover to alternate input on loss of target input. Failover invoked upon LOS and/or (with option +QC) user configurable parametric criteria such as black/frozen frame or audio silence.
	 Black frame trigger configurable for black intensity threshold and persistence time.
	 Frozen frame trigger configurable for frozen percentage difference and persistence time.
Post-Processor Serial Digital Video	Number of Outputs:
Outputs	Four 3G/HD/SD-SDI BNC
	Impedance:
	75 Ω
	Return Loss:
	> 15 dB at 5 MHz – 270 MHz
	Signal Level:
	800 mV ± 10%
	DC Offset:
	0 V ± 50 mV
	Jitter (3G/HD/SD):
	< 0.3/0.2/0.2 UI
	Minimum Latency (frame sync disabled):
	SD: 127 pixels; 9.4 us
	720p: 330 pixels; 4.45 us
	1080i: 271 pixels; 3.65 us
	1080p: 361 pixels; 2.43 us
Analog Video Output	Number of Outputs:
	One SD analog CVBS
	Impedance:
	75 Ω

Introduction Technical Specifications

Table 1-1 Technical Specifications — continued

Item	Characteristic
Embedded Audio Output	16-ch embedded. User crosspoint allows routing of any embedded channel to any embedded channel output. Multi-frequency tone generator for each audio output. Master delay control; range of -33 msec to +3000 msec.
AES Audio Outputs	Standard:
	SMPTE 276M
	Number of Outputs:
	1 unbalanced; AES-3id
	Impedance:
	75 Ω
Analog Audio Outputs	Number of Outputs:
	Two balanced using 3-wire removable Phoenix connectors; 0 dBFS => +24 dBu
Frame Reference Input	Looping 2-BNC connection. SMPTE 170M/318M "Black Burst", SMPTE 274M/296M "Tri-Level"
	Return Loss: >35 dB up to 5.75 MHz
GPIO	(2) GPI; (2) GPO; opto-isolated
	GPO Specifications:
	Max I: 120 mA
	Max V: 30 V
	Max P: 120 mW
	GPI Specifications:
	GPI LO @ Vin < 1.5 V
	GPI HI @ Vin > 2.3 V Max Vin: 9 V
Redundant (or spare) AC power supply	BBG-1000-PS

Warranty and Service Information

Cobalt Digital Inc. Limited Warranty

This product is warranted to be free from defects in material and workmanship for a period of five (5) years from the date of shipment to the original purchaser, except that 4000, 5000, 6000, 8000 series power supplies, and Dolby[®] modules (where applicable) are warranted to be free from defects in material and workmanship for a period of one (1) year.

Cobalt Digital Inc.'s ("Cobalt") sole obligation under this warranty shall be limited to, at its option, (i) the repair or (ii) replacement of the product, and the determination of whether a defect is covered under this limited warranty shall be made at the sole discretion of Cobalt.

This limited warranty applies only to the original end-purchaser of the product, and is not assignable or transferrable therefrom. This warranty is limited to defects in material and workmanship, and shall not apply to acts of God, accidents, or negligence on behalf of the purchaser, and shall be voided upon the misuse, abuse, alteration, or modification of the product. Only Cobalt authorized factory representatives are authorized to make repairs to the product, and any unauthorized attempt to repair this product shall immediately void the warranty. Please contact Cobalt Technical Support for more information.

To facilitate the resolution of warranty related issues, Cobalt recommends registering the product by completing and returning a product registration form. In the event of a warrantable defect, the purchaser shall notify Cobalt with a description of the problem, and Cobalt shall provide the purchaser with a Return Material Authorization ("RMA"). For return, defective products should be double boxed, and sufficiently protected, in the original packaging, or equivalent, and shipped to the Cobalt Factory Service Center, postage prepaid and insured for the purchase price. The purchaser should include the RMA number, description of the problem encountered, date purchased, name of dealer purchased from, and serial number with the shipment.

Cobalt Digital Inc. Factory Service Center

2506 Galen Drive Office: (217) 344-1243 Champaign, IL 61821 USA Fax: (217) 344-1245 www.cobaltdigital.com Email: info@cobaltdigital.com

THIS LIMITED WARRANTY IS EXPRESSLY IN LIEU OF ALL OTHER WARRANTIES EXPRESSED OR IMPLIED, INCLUDING THE WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE AND OF ALL OTHER OBLIGATIONS OR LIABILITIES ON COBALT'S PART. ANY SOFTWARE PROVIDED WITH, OR FOR USE WITH, THE PRODUCT IS PROVIDED "AS IS." THE BUYER OF THE PRODUCT ACKNOWLEDGES THAT NO OTHER REPRESENTATIONS WERE MADE OR RELIED UPON WITH RESPECT TO THE QUALITY AND FUNCTION OF THE GOODS HEREIN SOLD. COBALT PRODUCTS ARE NOT AUTHORIZED FOR USE IN LIFE SUPPORT APPLICATIONS.

COBALT'S LIABILITY, WHETHER IN CONTRACT, TORT, WARRANTY, OR OTHERWISE, IS LIMITED TO THE REPAIR OR REPLACEMENT, AT ITS OPTION, OF ANY DEFECTIVE PRODUCT, AND SHALL IN NO EVENT INCLUDE SPECIAL, INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES (INCLUDING LOST PROFITS), EVEN IF IT HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Contact Cobalt Digital Inc.

Feel free to contact our thorough and professional support representatives for any of the following:

- Name and address of your local dealer
- Product information and pricing
- Technical support
- Upcoming trade show information

Phone:	(217) 344-1243
Fax:	(217) 344-1245
Web:	www.cobaltdigital.com
General Information:	info@cobaltdigital.com
Technical Support:	support@cobaltdigital.com

This page intentionally blank

Installation

Overview

This chapter contains the following information:

- Installing the BBG-1022-FS (p. 2-1)
- Rear Panel Connections (p. 2-2)
- GPIO, Serial (COMM), and Analog Audio Connections (p. 2-5)

Installing the BBG-1022-FS

- Note: Where BBG-1022-FS is to be installed on a mounting plate (or regular table or desk surface) without optional frame Mounting Tray BBG-1000-TRAY, affix four adhesive-backed rubber feet (supplied) to the bottom of BBG-1022-FS in locations marked with stamped "x". If feet are not affixed, chassis bottom cooling vents will be obscured.
 - Where BBG-1022-FS is to be installed with optional frame Mounting Tray BBG-1000-TRAY, do not affix adhesive-backed feet.

Installing Using BBG-1000-TRAY Optional Mounting Tray

BBG-1000-TRAY allows up to three BBG-1022-FS to be mounted and securely attached to a 1 RU tray that fits into a standard EIA 19" rack mounting location. Install BBG-1022-FS unit into tray as described and shown here.

- If installing BBG-1022-FS using optional frame Mounting Tray BBG-1000-TRAY, install BBG-1022-FS in tray as shown in Figure 2-1.
- Connect the input and output cables as shown in Figure 2-3.

Rear Panel Connections

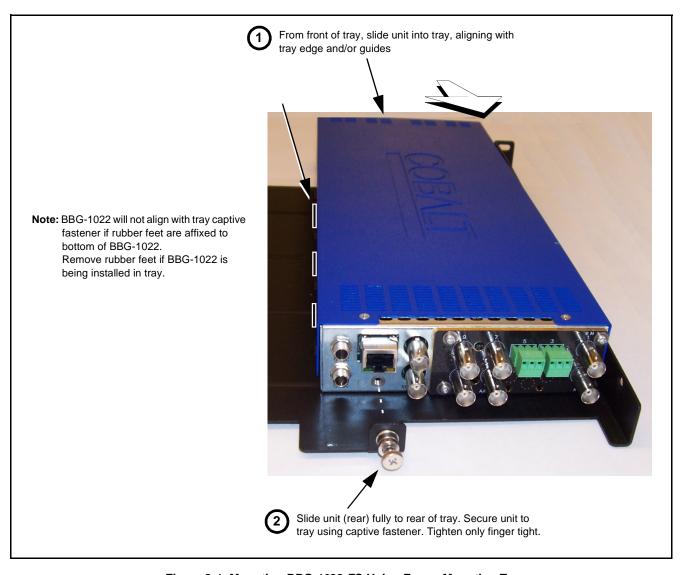


Figure 2-1 Mounting BBG-1022-FS Using Frame Mounting Tray

BBG-1022-FS Unit Dimensions

Figure 2-2 shows the BBG-1022-FS physical dimensions and mounting details for cases where BBG-1022-FS will be installed in a location not using the optional **BBG-1000-TRAY** mounting tray.

Rear Panel Connections

Perform rear panel cable connections as shown in Figure 2-3.

- Note: The BBG-1022-FS BNC inputs are internally 75-ohm terminated. It is not necessary to terminate unused BNC video inputs or outputs.
 - External frame sync reference signal (if used) must be terminated if a looping (daisy-chain) connection is not used. Unterminated reference connection may result in unstable reference operation.

Installation Rear Panel Connections

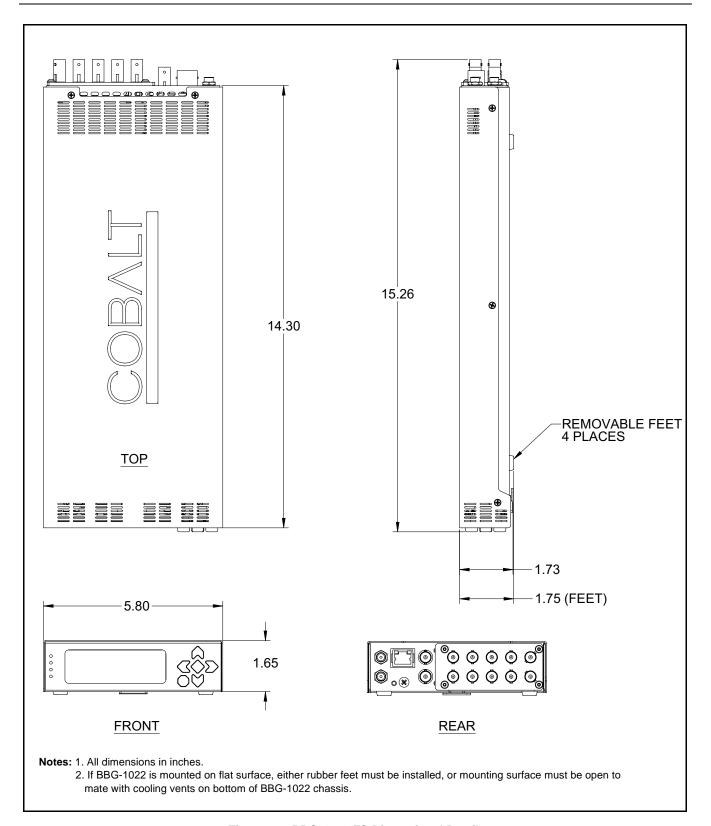


Figure 2-2 BBG-1022-FS Dimensional Details

2 Rear Panel Connections

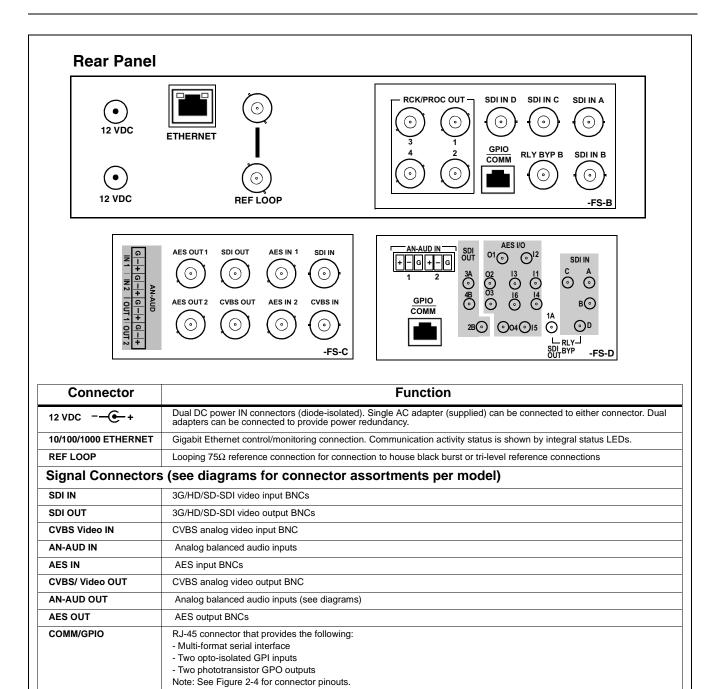


Figure 2-3 BBG-1022-FS Rear Panel Connectors

GPIO, Serial (COMM), and Analog Audio Connections

Figure 2-4 shows connections to the card multi-pin terminal block connectors. These connectors are used for card serial comm, GPIO, and balanced analog audio connections.

Note: It is preferable to wire connections to plugs oriented as shown in Figure 2-4 rather than assessing orientation on rear module connectors. Note that the orientation of rear module 3-wire audio connectors is not necessarily

that the orientation of rear module 3-wire audio connectors is not necessarily consistent within a rear module, or between different rear modules. If wiring is first connected to plug oriented as shown here, the electrical orientation will be correct regardless of rear module connector orientation.

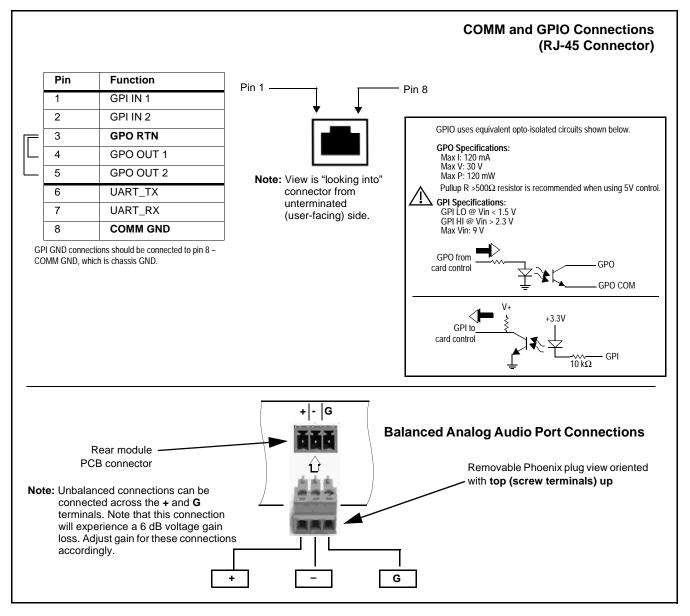


Figure 2-4 COMM, GPIO, and Analog Audio Connector Pinouts

This page intentionally blank

Setup/Operating Instructions

Overview

This chapter contains the following information:

- BBG-1022-FS Front Panel Display and Menu-Accessed Control (p. 3-1)
- Connecting BBG-1022-FS To Your Network (p. 3-3)
- Control and Display Descriptions (p. 3-5)
- Checking BBG-1022-FS Device Information (p. 3-8)
- BBG-1022-FS Function Menu List and Descriptions (p. 3-9)
- Uploading Firmware Using Web Interface and GUI (p. 3-72)
- Front Panel User Menus (p. 3-72)
- Troubleshooting (p. 3-75)

Perform the setup procedures here in the sequence specified. All procedures equally apply to all models unless otherwise noted.

Note: All instructions here assume BBG-1022-FS is physically connected to the control physical network as described in Chapter 2. Installation.

BBG-1022-FS Front Panel Display and Menu-Accessed Control

Figure 3-1 shows and describes the BBG-1022-FS front panel displays and menu-accessed user interface controls. Initial network setup is performed using these controls.

- STATUS LED illuminated green shows unit power is OK and unit is functional. - INPUT LOCK LED illuminated green shows at least one video input is locked to video. - REF STATUS LED illuminated green shows valid reference is being received. - COMM LED illuminated green shows Ethernet connection is OK. O STATUS Menu: Options O INPUT ▲Status ▶Network Settings O REF ▼Character Burner O COMM BBG1000_FPUI_SCPD2014P8 Alphanumeric display shows configuration items, and shows and allows changes of settings when a menu item is ▲ and ▼ arrows denote scroll up or down to access the menu item. > arrows denotes a menu item is accessed to be selected (in the example above, Network Settings). Press the 🍑 button to now access and enter the menu item. When this button is pressed, the selected menu item is displayed, along with its sub-menus. In this example showing the Network Settings menu, Menu: Network Settings as menu item is displayed (indicating this is the actively selected menu item) and its sub-menus are now displayed: Menu: Network Settings ▶ IP: 10.99.11.162 ▼ Netmask: 255.255.25.0 ▼ Gateway: 10.99.11.1 In this example, with ▶ pre-selecting the IP: sub-menu, pressing the �� button again opens the IP: sub-menu. ΙP The carets above and below a character indicate this character is ready for editing. Use the and buttons to decrement or increment the value. 010.099.011.162 Use the and buttons to navigate to other characters. To exit a sub-menu or a menu, press the (x) button. This locks in any changes and proceeds to the last-selected sub-menu or

Figure 3-1 BBG-1022-FS Front Panel Display and Menu Controls

The display backlight automatically brightens with any navigation arrow activity, and then goes dim after a few moments.

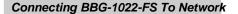
menu item. Repeatedly press the button to step up through sub-menus and then to other menus. Access other menu items using

the \bigvee and \bigwedge buttons.

Connecting BBG-1022-FS To Your Network

BBG-1022-FS ships with network protocol set to DHCP and populates its address with an addressed allocated by your DHCP server. If your network does not have a DHCP server, the BBG-1022-FS address field will be blank, and a static address must then be assigned. All initial network settings are performed using the Front Panel Display menu-accessed control (as described on the previous page). Refer to this page for instructions of using the front-panel menu navigation.

Access the Network Settings menu and configure network settings as follows:



- Power-up BBG-1022-FS and connect Ethernet cable connection to media. Wait for BBG-1022-FS to complete booting. When Product: BBG-1022 ... is displayed, device is ready for configuration.
- 2. Press and access the **Network Settings** menu. Current network settings are displayed (as configured by host DHCP server).

Note: It is recommended to now change the settings to use a static IP address of your choice. The following steps describe using a static IP address.

- 3. In Network Settings > Mode, change setting to Mode: Static.
- 4. Configure the following fields as desired and appropriate for your network connection (examples shown below).

Menu: Network Settings IP: 10.99.16.105

Netmask: 255.255.255.0 Gateway: 10.99.16.1

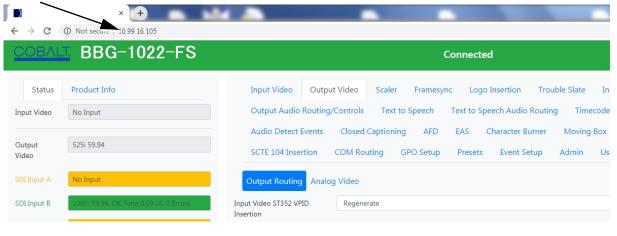
Mode: Static

5. Press (X) to commit changes and exit the setup menu.

Note: Current IP address of BBG-1022-FS can now be checked from the front panel by accessing this at any point.

6. At this point, BBG-1022-FS can now be accessed with a web browser pointing to the configured address. Browse to the configured address and check connectivity.

Web browser pointing to configured address displays BBG-1022-FS



Finding a BBG-1022-FS Device in DashBoard

(See Figure 3-2) If BBG-1022-FS is configured with an address within a network also available via DashBoard, a BBG-1022-FS device appears as a frame entity in the DashBoard Basic Tree View.

Note: BBG-1022-FS DashBoard remote control is also available by opening the device in DashBoard similar to opening an openGear[®] card.

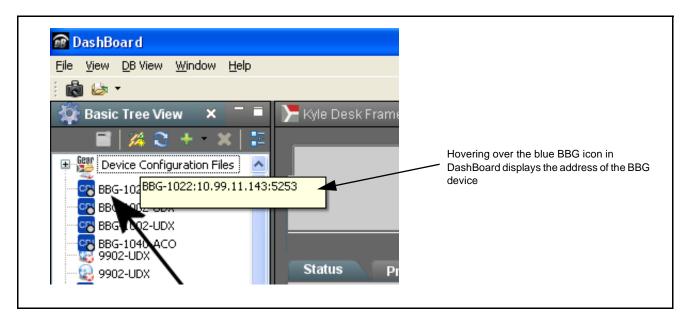


Figure 3-2 Finding BBG-1022-FS Using DashBoard

Control and Display Descriptions

This section describes the web user interface controls for using the BBG-1022-FS.

The format in which the BBG-1022-FS functional controls appear follows a general arrangement of Function Submenus under which related controls can be accessed (as described in Function Submenu/Parameter Submenu Overview below).

Function Submenu/Parameter Submenu Overview

The functions and related parameters available on the BBG-1022-FS device are organized into function **menus**, which consist of parameter groups as shown below.

Figure 3-3 shows how the BBG-1022-FS device and its menus are organized, and also provides an overview of how navigation is performed between devices, function menus, and parameters.

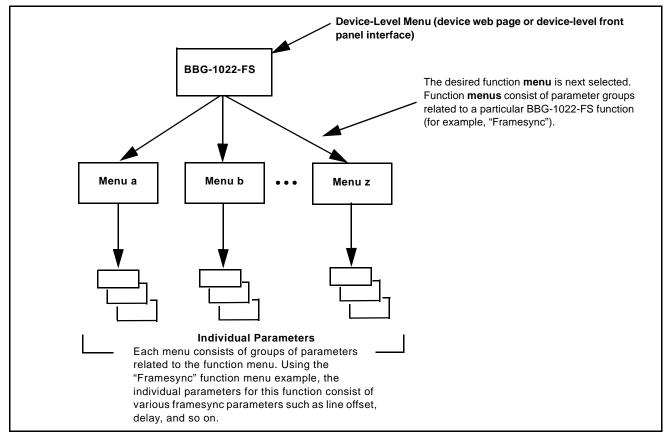


Figure 3-3 Function Submenu/Parameter Submenu Overview

Web User Interface

(See Figure 3-4.) The device function menu is organized using main menu navigation tabs which appear on the left side of any pane regardless of the currently displayed pane. When a menu tab is selected, each parametric control or selection list item associated with the function is displayed. Scalar (numeric) parametric values can then be adjusted as desired using the GUI slider controls. Items in a list can then be selected using GUI drop-down lists.

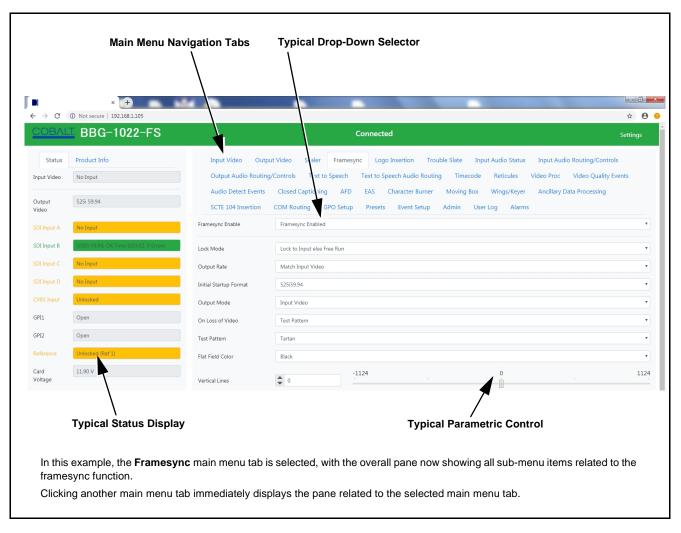


Figure 3-4 Typical Web UI Display and Controls

Display Theme

(See Figure 3-5.) The BBG-1022-FS user interface theme selection offers light and dark themes suited for various users and environments.

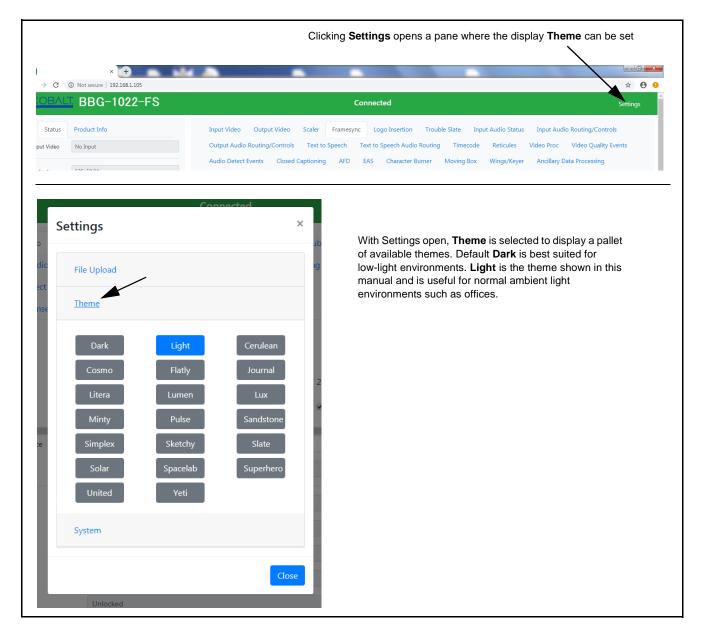


Figure 3-5 Web UI Typical Display Themes

Checking BBG-1022-FS Device Information

The operating status and software version the BBG-1022-FS device can be checked by clicking the **Status** main menu tab. Figure 3-6 shows and describes the BBG-1022-FS device information status display.

Note: Proper operating status is denoted by green icons for the status indicators shown in Figure 3-6. Yellow or red icons respectively indicate an alert or failure condition. Refer to Troubleshooting (p. 3-75) for corrective action.

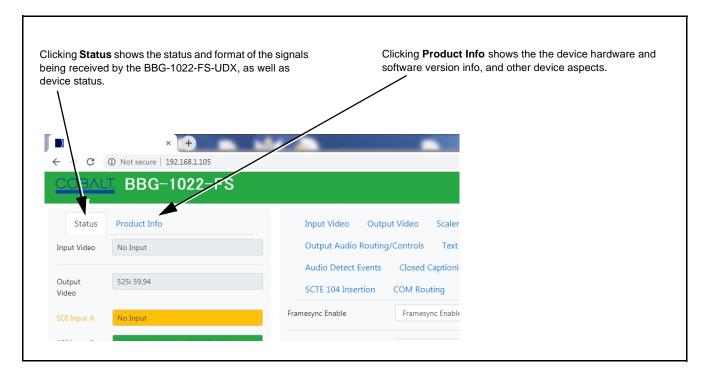


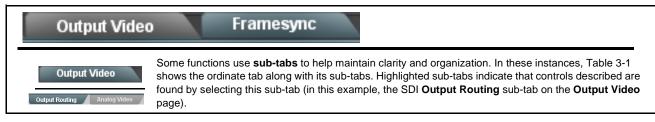
Figure 3-6 Typical Web GUI Device Info/Status Utility

BBG-1022-FS Function Menu List and Descriptions

Table 3-1 individually lists and describes each BBG-1022-FS function menu item and its related list selections, controls, and parameters. Where helpful, examples showing usage of a function are also provided.

- Note: Option For any DashBoard tabs on device not appearing in this manual, this indicates the function is an option and covered in a separate Manual Supplement. Please refer to device web page Product Downloads for pdf Manual Supplements covering these options.
 - Controls describing or showing analog video/audio or AES audio are present only on BBG-1022-FS models with these interfaces.
 - User interface depictions here may show DashBoard UI. Web UI is similar.

On the web GUI itself and in Table 3-1, the function menu items are organized using main menu tabs as shown below.



The table below provides a quick-reference to the page numbers where each function menu item can be found.

Function Menu Item	Page	Fu	nction Menu Item
Input Video Controls	3-10		Moving Box Insertion
Output Video Mode Controls	3-11		Y/C Alignment Controls
Framesync	3-12		Wings Insertion
Input Audio Status	3-15		Keyer
Input Audio Routing/Controls	3-16		Ancillary Data Proc Controls
Video Quality Events	3-21		COMM Ports Setup Controls
Audio Detect Events Setup Controls	3-22		Presets
Closed Captioning	3-23		GPO Setup Controls
Video Proc/Color Correction	3-24		Event Setup Controls
Output Audio Routing/Controls	3-27		Admin (Log Status/Firmware Update - Card IP Address)
Timecode	3-32		User Log
Reticules	3-37		Alarms Setup Controls
Character Burner	3-40		

Table 3-1 BBG-1022-FS Function Menu List

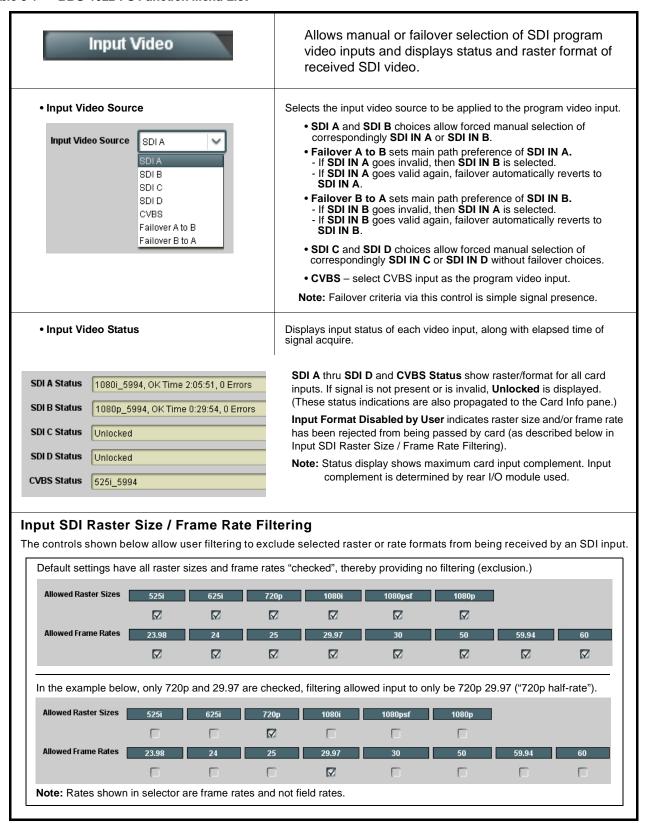


Table 3-1 BBG-1022-FS Function Menu List — continued

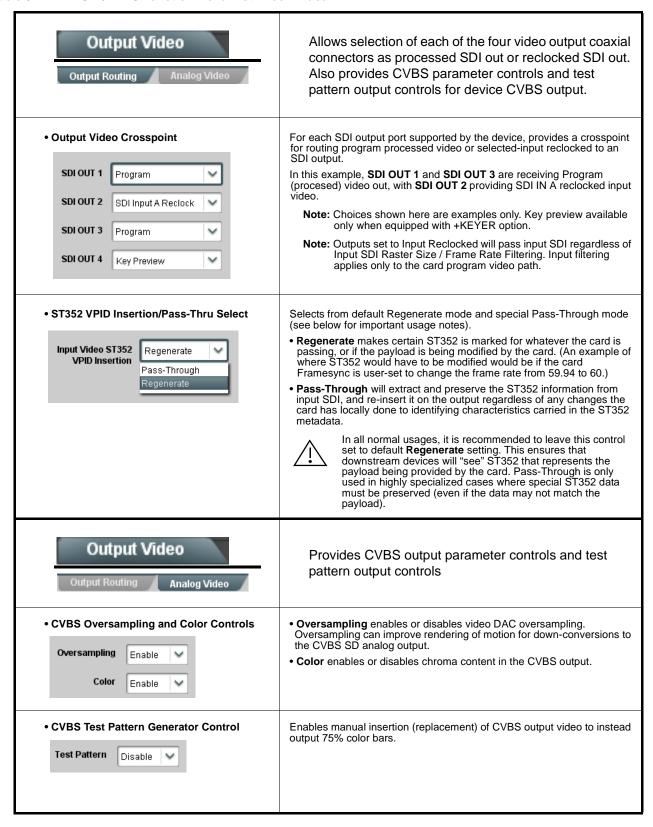


Table 3-1 BBG-1022-FS Function Menu List — continued

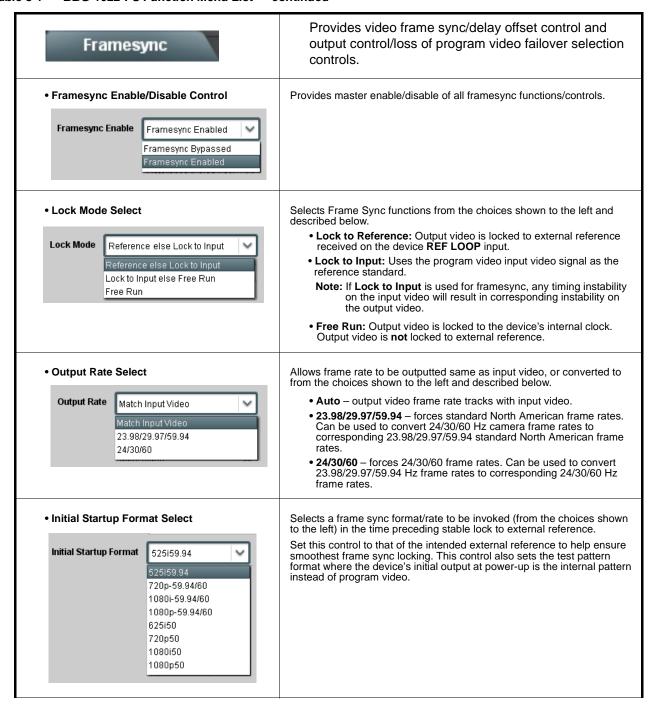


Table 3-1 BBG-1022-FS Function Menu List — continued

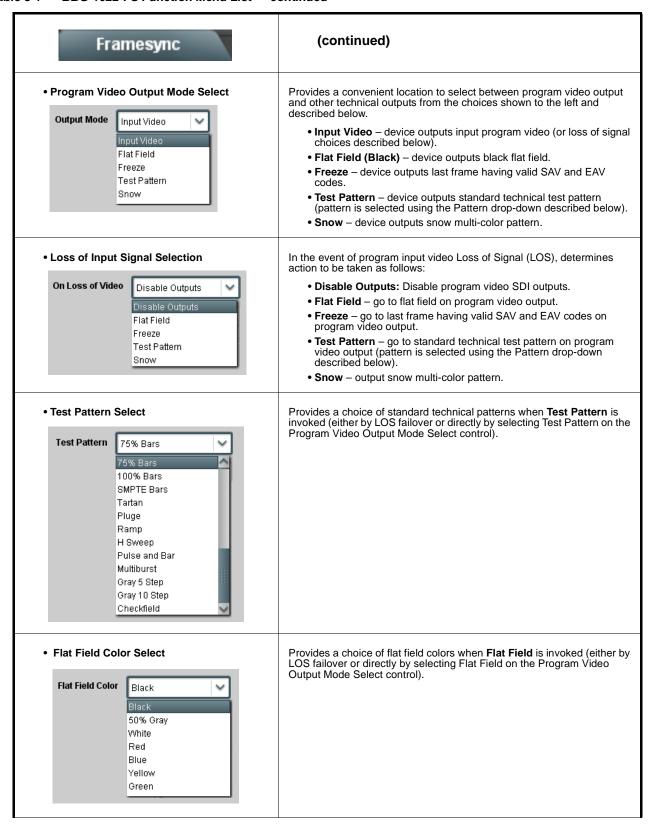


Table 3-1 BBG-1022-FS Function Menu List — continued

Framesync	(continued)	
Output Video Reference Offset Controls	With framesync enabled, provides the following controls for offsetting th output video from the reference:	
Vertical (Lines)	Vertical (Lines) – sets vertical delay (in number of lines of output video) between the output video and the frame sync reference. (Positive values provide delay; negative values provide advance)	
- 2	(Range is -1124 thru 1124 lines; null = 0 lines.)	
Horizontal (us) -64.000	 Horizontal (μs) – sets horizontal delay (in μs of output video) betwee the output video and the frame sync reference. (Positive values provid delay; negative values provide advance) 	
	(Range is -64 thru 64 μsec; null = 0.000 μsec.)	
	Note: Offset advance is accomplished by hold-off of the reference-directed release of the frame, thereby effectively advancing the program video relative to the reference.	
• Frame Delay Control Frame Delay 0	When Framesync is enabled, specifies the smallest amount of latency delay (frames held in buffer) allowed by the frame sync. The frame sync will not output a frame unless the specified number of frames are captured in the buffer. The operational latency of the frame sync is always between the specified minimum latency and minimum latency plus one frame (not one field).	
	Note: Due to memory limits, the maximum available Minimum Latency Frames is related to the output video format selected.	
	When using this control, be sure to check the Report Delay display to make certain desired amount of frames are delayed.	
Video Delay Display	Displays the current input-to-output video delay (in msec units) as well a in terms of Frames/fractional frame (in number of lines).	
Video Delay 34.13 ms Framesync: 34.13 ms / 1 frames 12 lines Status display shows total input-to-output video delay, along with itemized framesync and other delays.		
Framesync Lock Status Display	Displays the current framesync status and reference source.	
Lock Status Framesync Locked to Reference		
Note: Audio timing offset from video is performed Input Audio Routing/Controls (p. 3-16) for t	d using the delay controls on the Input Audio Routing/Controls tab. Refer to these controls.	

Table 3-1 BBG-1022-FS Function Menu List — continued

Input Audio Status

Displays signal status and payload for embedded and discrete audio received by the device.

Individual signal status and peak level displays for embedded audio input pairs, and AES/analog input pairs as described below.

- Absent: Indicates embedded channel or AES pair does not contain recognized audio PCM data.
- Present PCM: Indicates AES pair or embedded channel contains recognized audio PCM data.
- Dolby E: Indicates embedded channel or AES pair contains Dolby® E encoded data.
- Dolby Digital: Indicates embedded channel or AES pair contains Dolby® Digital encoded data.

Note: • Dolby status displays occur only for valid Dolby[®] signals meeting SMPTE 337M standard.

AES Dolby-encoded inputs that are routed directly to device are directed via a special path that automatically by-passes SRC. However, AES inputs to other destinations (e.g., AES embedding) are first applied through SRC. These paths disable SRC if Dolby-encoded data is detected. To avoid a possible "Dolby noise burst" if an input on these paths changes from PCM to Dolby, it is recommended to set the AES SRC control for the pair to SCR Off for an AES input that is expected to carry a Dolby signal.

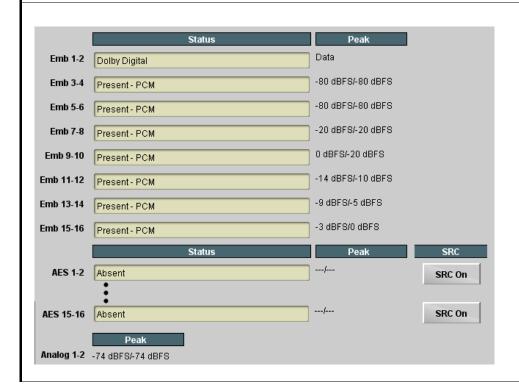


Table 3-1 BBG-1022-FS Function Menu List — continued

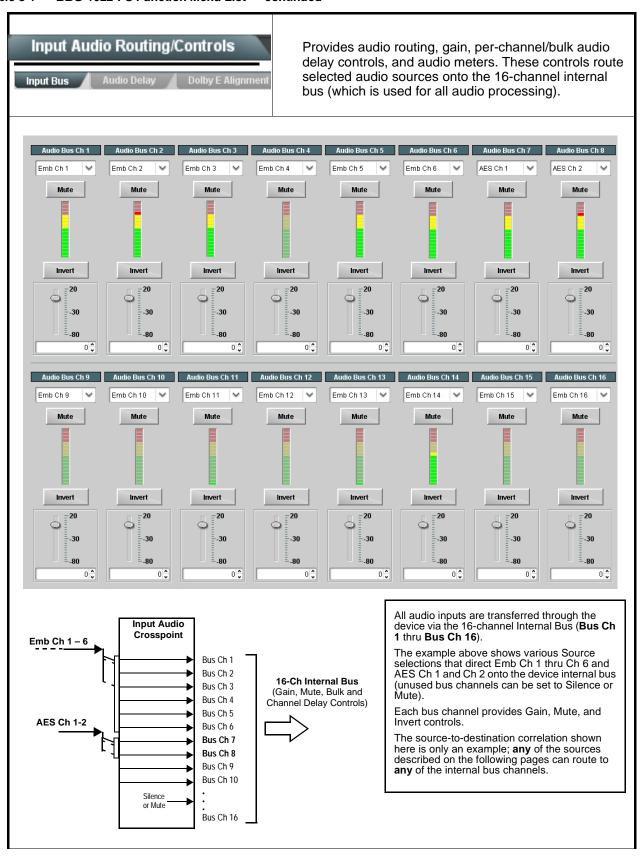


Table 3-1 BBG-1022-FS Function Menu List — continued

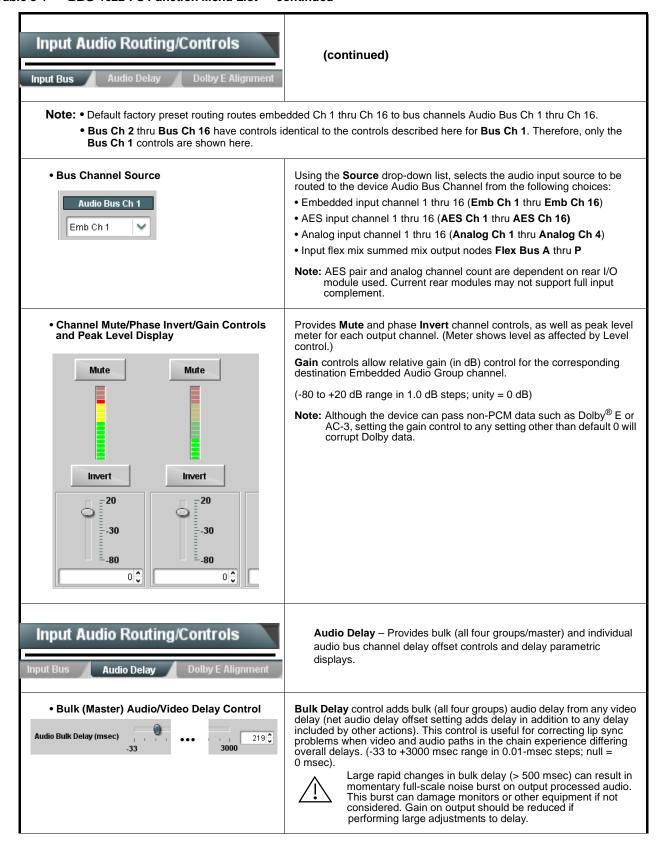


Table 3-1 BBG-1022-FS Function Menu List — continued

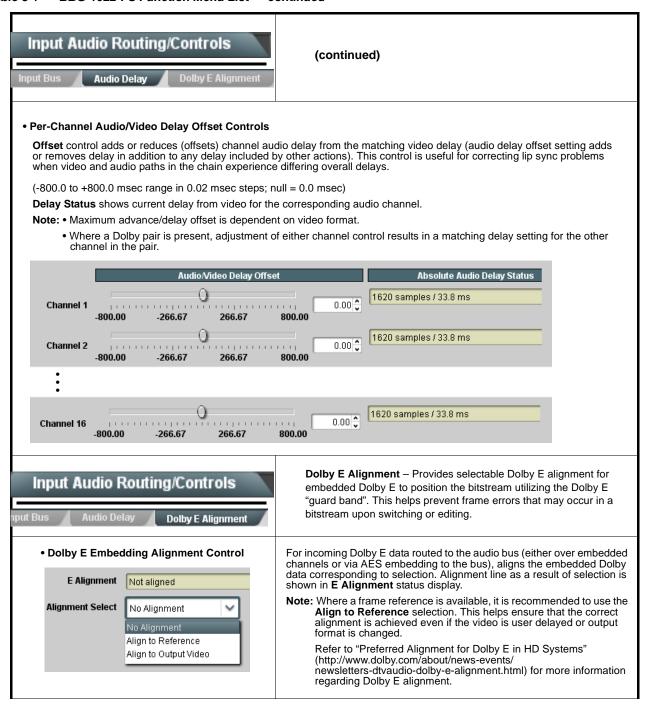
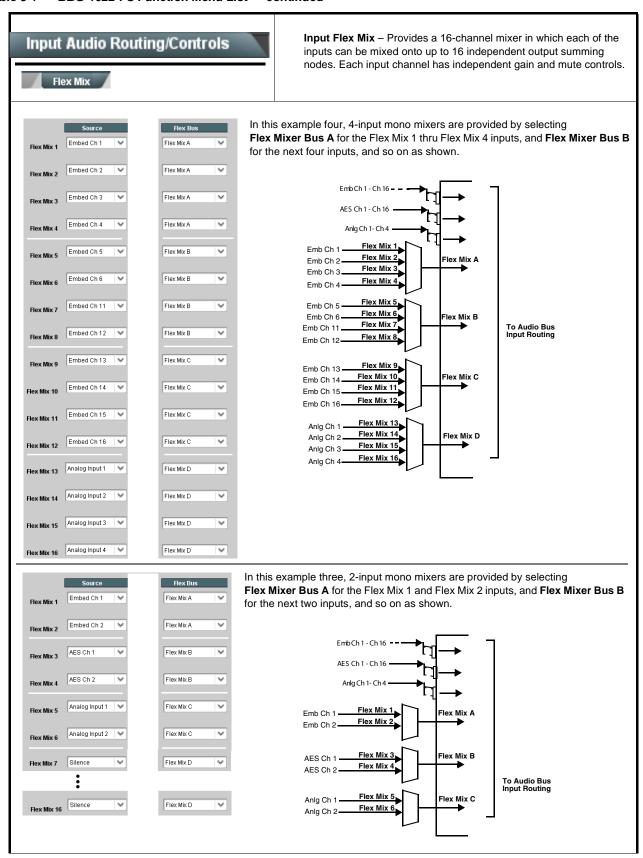
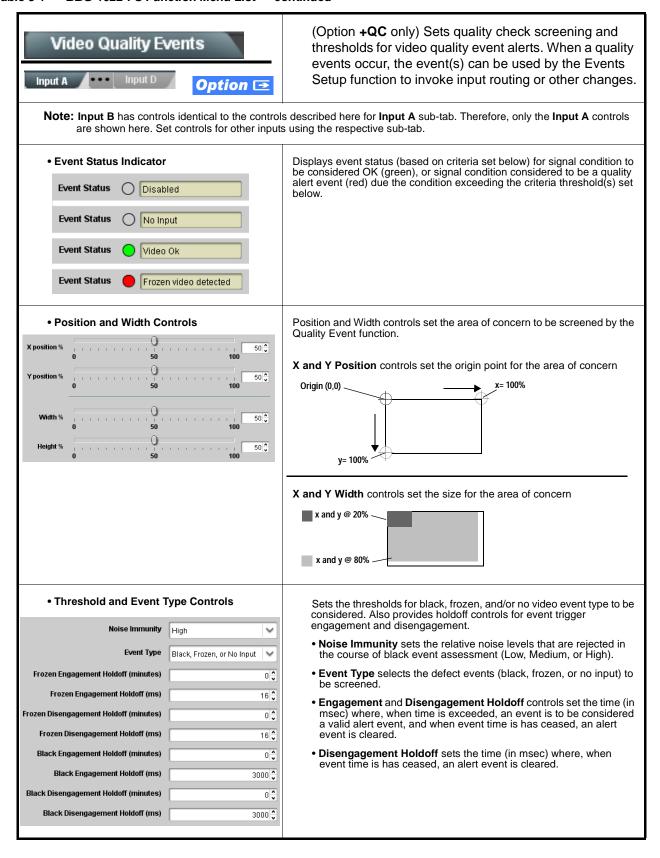


Table 3-1 BBG-1022-FS Function Menu List — continued



Input Audio Routing/Controls (continued) Flex Mix Note: • Flex Mix input channels Flex Mix 2 thru Flex Mix 16 have controls identical to that described here for Flex Mix 1. Therefore, only the **Flex Mix 1** controls are shown here. • For each Flex Mix input channel, its source should be considered and appropriately set. Unused input channels should be set to the Silence selection. • Flex Mix Input Channel Source/Bus Using the **Source** drop-down list, selects the audio input source to be Assignment directed to the corresponding bus channel from the choices listed below. • Embed Ch 1 thru Embed Ch 16 Flex Mix Input 1 • AES Ch 1 thru AES Ch 16 Flex Bus Flex Bus A • Analog Ch 1 thru Analog Ch 4 The Flex Bus drop-down selects the bus (A thru P) to which the input is Source Emb Ch 1 assigned to. Note: See the examples on the previous page showing various types of mixers using multiple flex buses. Gain / Mute Control Provides relative gain (in dB) control and a channel Mute checkbox. (-80 to +20 dB range in 0.1 dB steps; unity = 0.0 dB)Mute -20 30 -80 0 🕽 Clean and Quiet Switching (option +CQS only) - Allows SDI input Input Audio Routing/Controls selection to be changed from one source to another while ducking audio during controlled input video switching transitions to provide silence between input switches. Option **⊡** Clean and Quiet Switching Note: • Clean audio switching is assured only for intentional, controlled switches via user control. Clean audio switching cannot be assured for failover switches. • Clean switching requires that both SDI signals (switch from and switch to) be stable and present. • Clean audio switching function is designed for PCM audio. This function does not assure clean decoded audio when switching from/to Dolby or other non-PCM audio. Switching Enabled check box enables Clean and Quiet Switching. **Duration** sets the attack and decay ramp intervals (300 msec is recommended for typical use). Clean and Quiet Switching Enabled Ramp Time Duration (ms) 300 🗘

Table 3-1 BBG-1022-FS Function Menu List — continued

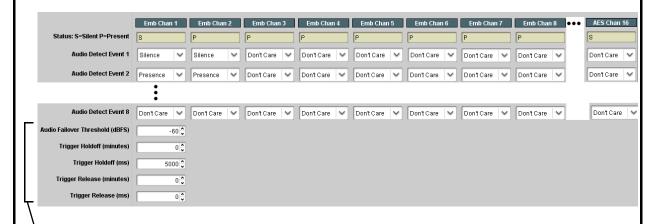




(Option **+QC** only) Sets audio level screening and thresholds for audio silence/presence event alerts on embedded and/or AES discrete audio in. When an audio events occur, the event(s) can be used by the Events Setup function to invoke input routing or other changes.

Any combination of embedded and AES input channels can be selected to be screened for silence or presence. In the example here, **Audio Detect Event 1** is set to trigger if audio on **any** of channels Emb Ch 1 thru Ch 6 fall below the selected threshold for an interval exceeding the selected threshold. Status indicators for each channel show silence (S) / presence (P) status based on the configured thresholds.

Up to eight independent audio silence/presence events can be set to be screened (with descending priority of consideration from Event 1 down to Event 8). This status here can be propagated to the **Event Setup Controls** to issue a GPO, preset engage, or other command when audio silence events are detected.



- Audio Failover Threshold sets the dBFS level at which channel content is considered to be silent, and correspondingly also a transition back to an untriggered condition with resumption of audio for the selected embedded channels. If the selected channels maintain levels above the selected Audio Failover Threshold, no triggering is invoked.
- Trigger Holdoff sets the period of time in which selected channel silence must occur before an Audio Silence Event trigger goes true.
- Release Holdoff control sets the time in which the trigger is revoked upon an event false condition.
- Note: Default threshold and holdoff settings shown here are recommended for typical use.
 - Selections other than Don't Care work as an AND function. Where multiple selections are set, a true (trigger) condition is not propagated unless all selected channels experience the configured criteria.
 (In the example shown above, both channels Emb Ch 1 and Emb Ch 2 need to experience a Silence event for a trigger to be propagated.)

Table 3-1 BBG-1022-FS Function Menu List — continued

Provides support for closed captioning setup. Also Closed Captioning provides controls for setting closed captioning absence and presence detection thresholds. Closed Captioning Input Status Displays incoming Closed Captioning status as follows: • If closed captioning is present, a message similar to the example shown left is displayed. Also displayed is the VANC line number of the incoming Input Status | CDP Packet on Line 16 closed captioning packet (or SD waveform-based VANC line number). • If no closed captioning is present in the video signal, Not Present or Disabled is displayed. Note: • Packet closed captioning status Captioning Rejected Due To message can appear due to the items described below. The closed captioning function assesses cdp_identifier, cdp_frame_rate, ccdata_present, and caption_service_active items contained in the packet header to make the determinations listed below. Refer to CEA-708-B for more information. Message Description Unsupported Film rate closed-captioning (either as pass-through or up/down conversion) is Frame Rate not supported by the card. Data Not Present Packet is marked from closed captioning source external to the card that no data is present. No Data ID Packet from closed captioning source external to the card is not properly identified with 0x9669 as the first word of the header (unidentified packet). • caption service is marked as inactive display indicates bit in packet from upstream source may inadvertently be set as inactive. In this case, closed captioning data (if present) is still processed and passed as normal. • The closed captioning function does not support PAL closed captioning standards. • When receiving HD-SDI, both CEA 608 and CEA 708 are supported, with CEA 608 and CEA 708 (containing CEA 608 packets) converted to line 21 closed captioning on outputs down-converted to SD. • Closed Captioning Remove/Regenerate Allows removal of closed captioning packets and regeneration of packets. and HD Insertion Line Controls This is useful where closed captioning must be moved to a different line than that received on. Incomina Disabled Note: • Although the output line drop-down will allow any choice within Packet Removal the 9 thru 41 range, the actual range is automatically clamped If Regenerate Closed Captioning (limited to) certain ranges to prevent inadvertent conflict with is enabled incoming active picture area depending on video format. packets will always be removed. • The device does not check for conflicts on a given line number. Make certain selected line is available and carrying no other Regenerate Disabled Closed Captioning data. **HD Output Line** 9 0 • Presence/Absence Check Controls Displays CC presence and/or absence event status. This status can be propagated to the Event Setup Controls tab to issue a device GPO or other command when CC presence/absence events are detected. Presence Event Delay (sec) Controls for both presence and absence provide for a holdoff time (in seconds) where, when time is exceeded, an event is to be considered a valid alert event. Presence Event Status Absence Event Delay (sec) Absence Event Status Inactive

Table 3-1 BBG-1022-FS Function Menu List — continued

Video Proc Color Correction	Provides the following Video Proc and Color Correction parametric controls.
Video Proc Enabled	Video Proc (Enable/Disable) provides master on/off control of all Video Proc functions. • When set to Disable, Video Proc is bypassed. • When set to Enable, currently displayed parameter settings take effect.
Reset to Unity Reset to Unity Confirm	Reset to Unity provides unity reset control of all Video Proc functions. When Confirm is clicked, a Confirm? pop-up appears, requesting confirmation. • Click Yes to proceed with the unity reset. • Click No to reject unity reset.
• Luma Gain Luma Gain 0.0	Adjusts gain percentage applied to Luma (Y channel). (0% to 200% range in 0.1% steps; unity = 100%)
• Luma Lift Luma Lift -100.0	Adjusts lift applied to Luma (Y-channel). (-100% to 100% range in 0.1% steps; null = 0.0%)
• Color Gain Color Gain 0.0	Adjusts gain percentage (saturation) applied to Chroma (C-channel). (0% to 200% range in 0.1% steps; unity = 100%)
• Color Phase Color Phase -360.0	Adjusts phase angle applied to Chroma. (-360° to 360° range in 0.1° steps; null = 0°)
Gang Luma/Color Gain Gang Luma/Color Gain On	When set to On , changing either the Luma Gain or Color Gain controls increases or decreases both the Luma and Color gain levels by equal amounts.

Table 3-1 BBG-1022-FS Function Menu List — continued

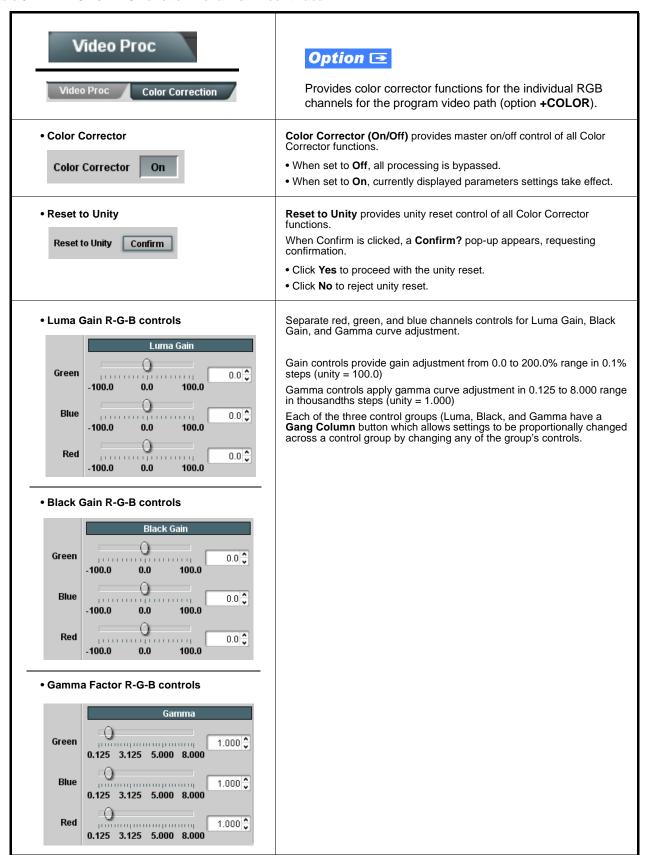
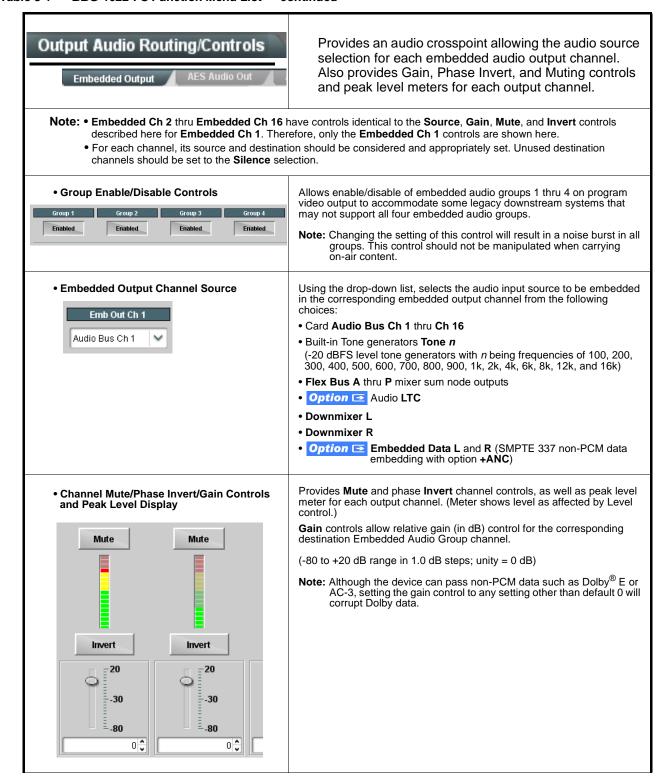


Table 3-1 BBG-1022-FS Function Menu List — continued

Video Proc Color Correction	(continued)
Black Hard Clip Black Hard Clip -6.8	Applies black hard clip (limiting) at specified percentage. (-6.8% to 50.0%; null = -6.8%)
White Hard Clip White Hard Clip 50.0	Applies white hard clip (limiting) at specified percentage. (50.0% to 109.1%; null = 109.1%)
White Soft Clip White Soft Clip 50.0	Applies white soft clip (limiting) at specified percentage. (50.0% to 109.1%; null = 109.1%)
Chroma Saturation Clip Chroma Saturation Clip 50.0	Applies chroma saturation clip (limiting) chroma saturation at specified percentage. (50.0% to 160.0%; null = 160.0%)

Table 3-1 BBG-1022-FS Function Menu List — continued





Provides an audio crosspoint allowing the audio source selection for each AES audio output channel. Also provides Gain, Phase Invert, and Muting controls and peak level meters for each output channel.

Note: • AES Out Ch 2 has controls identical to the Source, Gain, Mute, and Invert controls described here for AES Out Ch 1. Therefore, only the AES Out Ch 1 controls are shown here.

• For each channel, its source and destination should be considered and appropriately set. Unused destination channels should be set to the **Silence** selection.

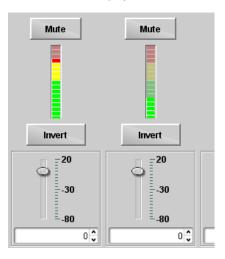
• AES Output Channel Source



Using the drop-down list, selects the audio input source to be embedded in the corresponding embedded output channel from the following choices:

- Card Audio Bus Ch 1 thru Ch 16
- Built-in Tone generators Tone n
 (-20 dBFS level tone generators with n being frequencies of 100, 200, 300, 400, 500, 600, 700, 800, 900, 1k, 2k, 4k, 6k, 8k, 12k, and 16k)
- Flex Bus A thru P mixer sum node outputs
- Option 🔁 Audio LTC
- Downmixer L
- Downmixer R

Channel Mute/Phase Invert/Gain Controls and Peak Level Display



Provides **Mute** and phase **Invert** channel controls, as well as peak level meter for each output channel. (Meter shows level as affected by Level control.)

Gain controls allow relative gain (in dB) control for the corresponding destination AES output channel.

(-80 to +20 dB range in 1.0 dB steps; unity = 0 dB)

Note: Although the device can pass non-PCM data such as Dolby[®] E or AC-3, setting the gain control to any setting other than default 0 will corrupt Dolby data.

Table 3-1 BBG-1022-FS Function Menu List — continued

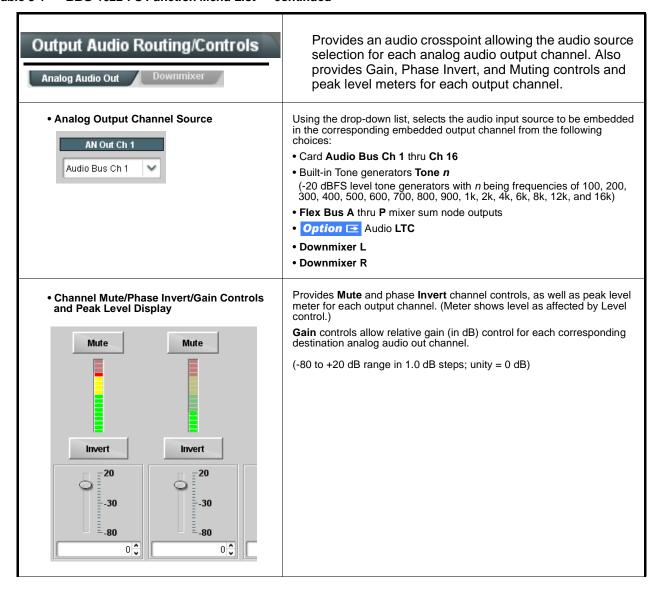


Table 3-1 BBG-1022-FS Function Menu List — continued

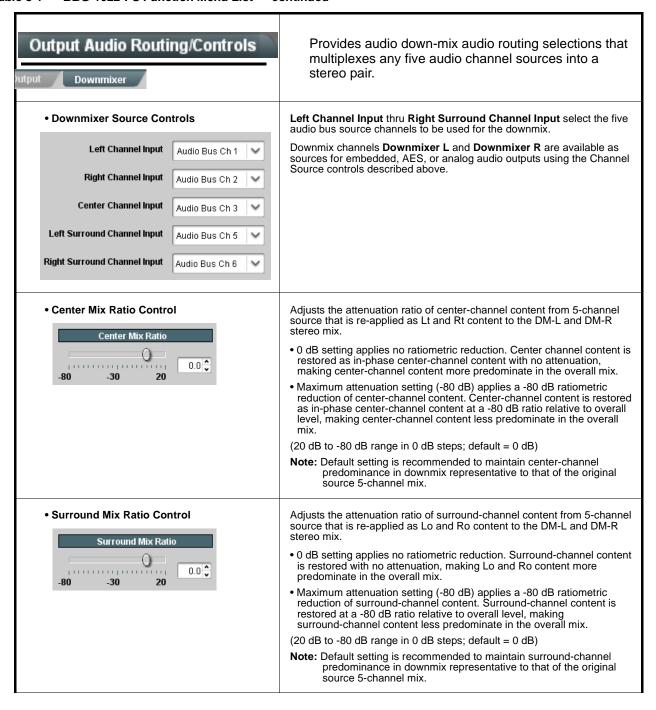


Table 3-1 BBG-1022-FS Function Menu List — continued

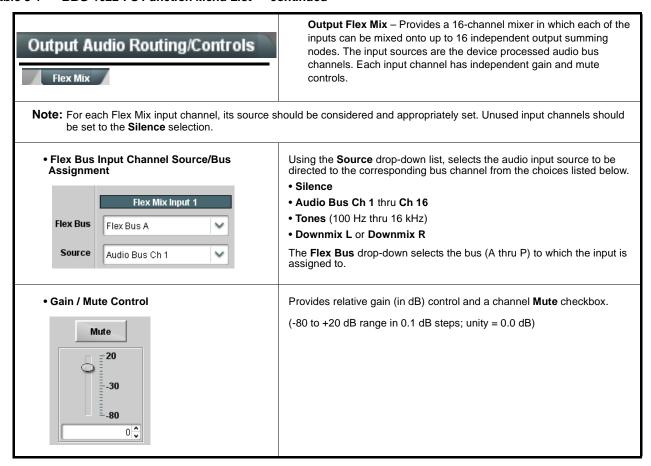
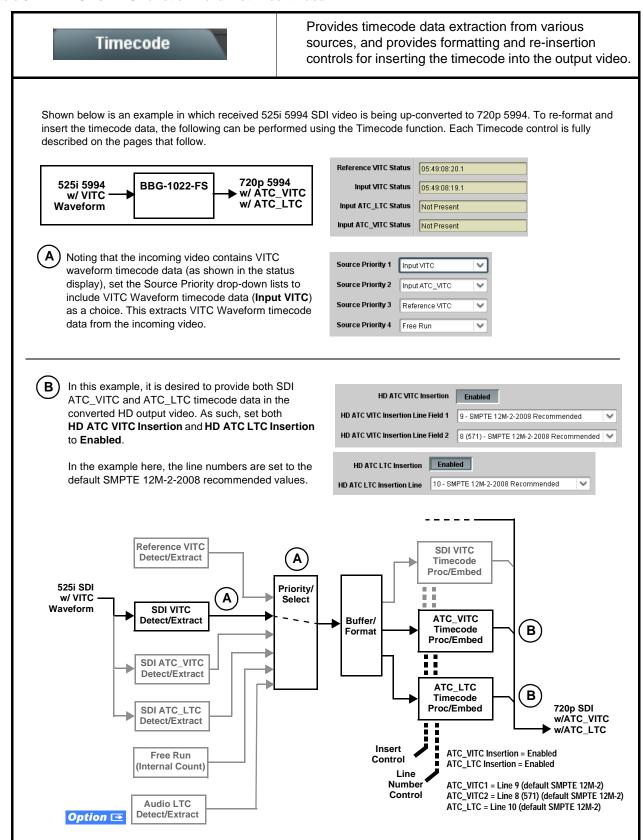


Table 3-1 BBG-1022-FS Function Menu List — continued



(continued) Timecode Option **⊡** Audio LTC controls described below only appear on devices with +LTC licensed optional feature. This feature allows audio LTC from an audio channel to be used as a timecode source, with conversion to a selected SMPTE 12M format on the output video. • Timecode Source Status Displays Displays the current status and contents of the four supported external timecode formats shown to the left. Reference VITC Status 06:09:15:06.0 • If a format is receiving timecode data, the current content (timecode running count and line number) is displayed. Input VITC Status 06:09:15:05.0 • If a format is not receiving timecode data, Not Present is displayed. Input ATC_LTC Status | Not Present Input ATC_VITC Status 06:09:15:05.0 Field 1 Line 13, Field 2 Line 278 Selects source to be used by device to receive LTC as listed below. LTC Input Control • RS-485 over COM1 or COM 2 • Audio LTC over Emb Ch 1 thru Ch 16 LTC Input COM 1 (RS485) • Audio LTC over AES Ch 1 thru Ch 16 COM 1 (RS485) Audio LTC over Analog audio Ch 1 thru Ch 8 COM 2 (RS485) Note: • Audio LTC Source must be appropriately set to receive and Embed Ch 1 process received LTC. • If COM 1 or COM 2 is used for LTC receive, the port function must be set for LTC. See COMM Ports Setup Controls (p. 3-56) Analog Input 8 for more information. • Device audio inputs will not center inputs with DC offset. If input has DC offset, the source may need to be capacitively coupled to remove the offset. Mute LTC Control Allows LTC audio or RS-485 output to mute upon loss of selected timecode inputs. • When set to Enabled and input timecode is lost: Enabled Mute LTC Audio on input loss RS-485 LTC output goes to frozen state. Audio LTC output mutes. • When set to **Disabled** and input timecode is lost: • RS-485 LTC output keeps counting, with count value being free-run count. Audio LTC output is not muted, with count value being free-run count. **Note:** If muting upon loss of a particular input format is desired, set all Source Priority 1 thru 4 to that particular input format. If this is not done, the device failover timecode selection may substitute another format choice for the format not being received. Enables or disables removal of existing input video ATC timecode Incoming ATC Packet Removal Control packets from the output. This allows removal of undesired existing timecodes from the output, resulting in a "clean slate" where only desired Incoming ATC Packet Removal Disabled timecodes are then re-inserted into the output. (For example, if both SDI ATC_VITC and ATC_LTC are present on the input video, and only ATC_LTC is desired, using the Removal control will remove both timecodes from the output. The ATC_LTC timecode by itself can then be re-inserted on the output using the other controls discussed here.) Note: Set this control to Enabled if Free-Run timecode is to be used. If incoming packets are not removed, output embedded SMPTE timecode may alternate between free-run and embedded SMPTE timecode valúes.

Table 3-1 BBG-1022-FS Function Menu List — continued

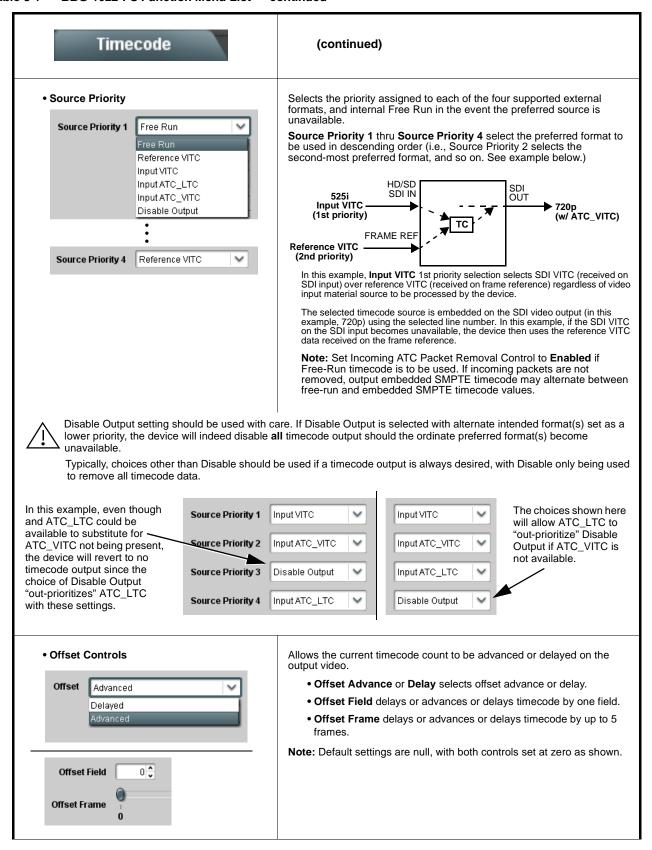


Table 3-1 BBG-1022-FS Function Menu List — continued

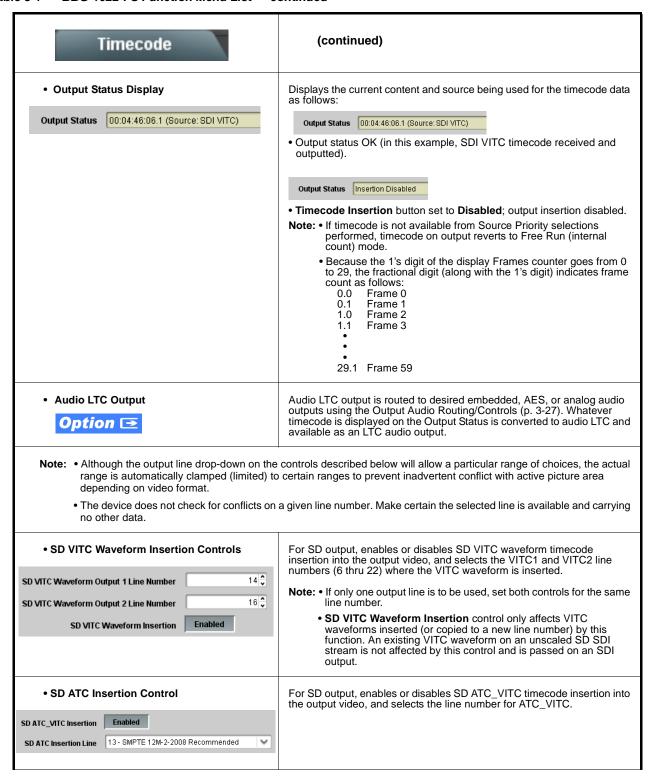


Table 3-1 BBG-1022-FS Function Menu List — continued

Timecode	(continued)
HD ATC_LTC Insertion Control HD ATC_LTC Insertion	For HD output, enables or disables ATC_LTC timecode insertion into the output video, and selects the line number for ATC_LTC timecode data.
HD ATC_VITC Insertion Control HD ATC_VITC Insertion Enabled HD ATC_VITC Insertion Line Field 1 9 - SMPTE 12M-2-2008 Recommended HD ATC_VITC Insertion Line Field 2 8 (571) - SMPTE 12M-2-2008 Recommended 8 (571) - SMPTE 12M-2-2008 Recommended 9 - SMPTE 12M-2-2008 Recommended 9 - SMPTE 12M-2-2008 Rec	For HD output, enables or disables ATC_VITC timecode insertion into the output video, and selects the line number for ATC_VITC1 and ATC_VITC2.
ATC_VITC Legacy Support Control ATC VITC Legacy Support	When enabled, accommodates equipment requiring ATC_VITC packet in both fields as a "field 1" packet (non-toggling). Note: Non-toggling VITC1 and VITC2 packets do not conform to SMPTE 12M-2-2008 preferences. As such, ATC_VITC Legacy Support should be enabled only if required by downstream equipment.
• Free Run Timecode Controls Free Run Hours 7 Free Run Minutes 0 Free Run Seconds 0 Apply Free Run Values Confirm	Allows an initial (starting) count to be applied to output video timecode when Free Run insertion is enabled. Note: • Initialization can only be applied when device is outputting Free Run timecode (as shown by Output Status displaying "Free Run"). • If failover to Free Run occurs due to loss of external timecode(s), the Free Run count assumes its initial count from the last valid externally supplied count.

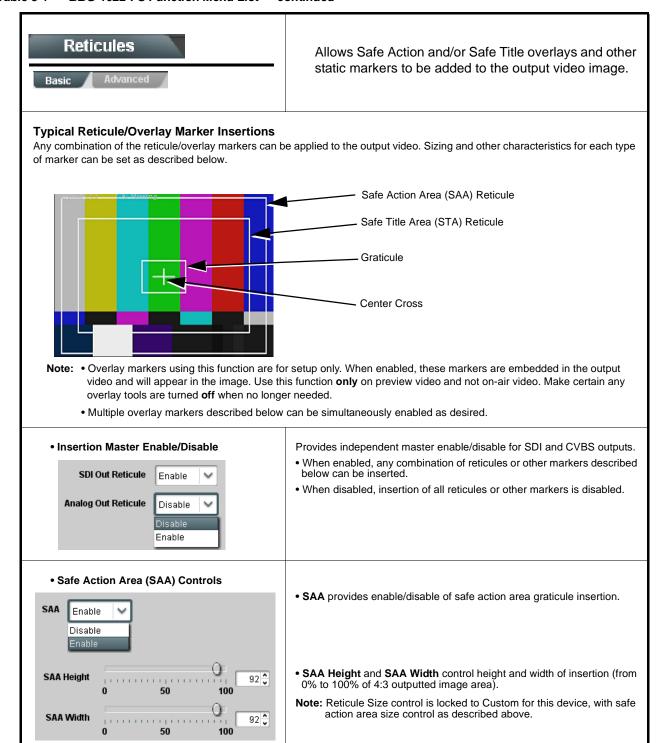


Table 3-1 BBG-1022-FS Function Menu List — continued

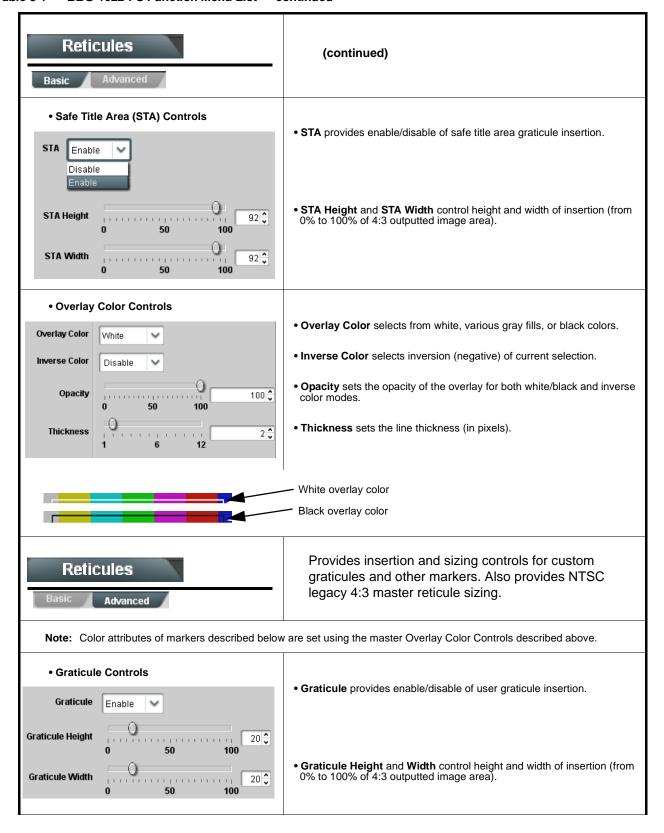


Table 3-1 BBG-1022-FS Function Menu List — continued

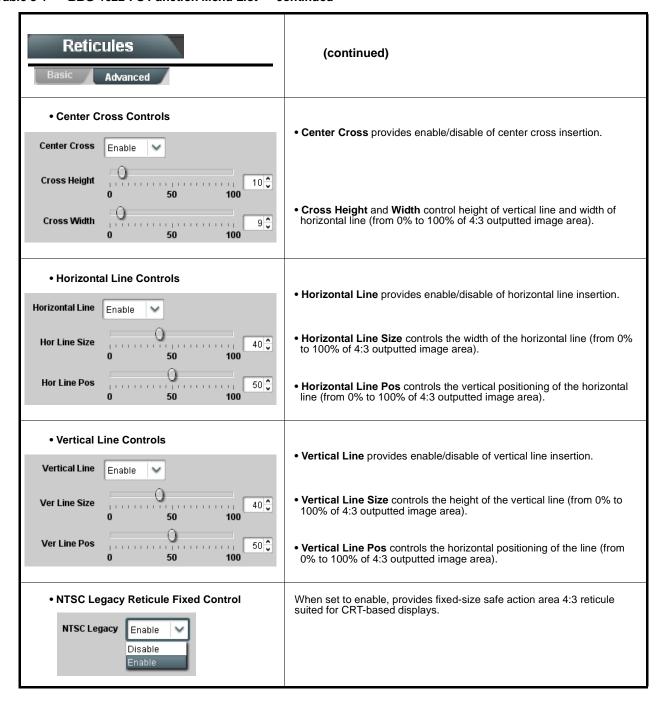


Table 3-1 BBG-1022-FS Function Menu List — continued

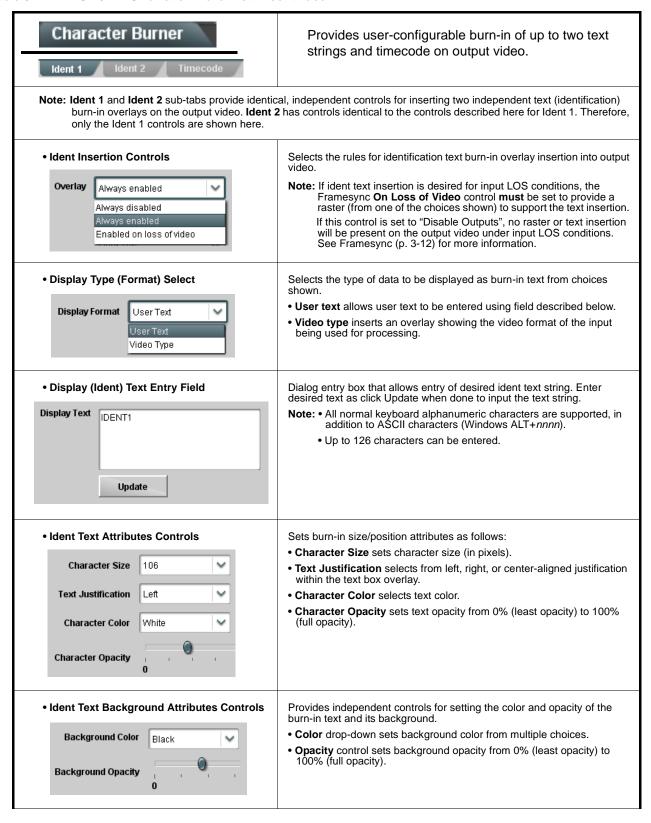


Table 3-1 BBG-1022-FS Function Menu List — continued

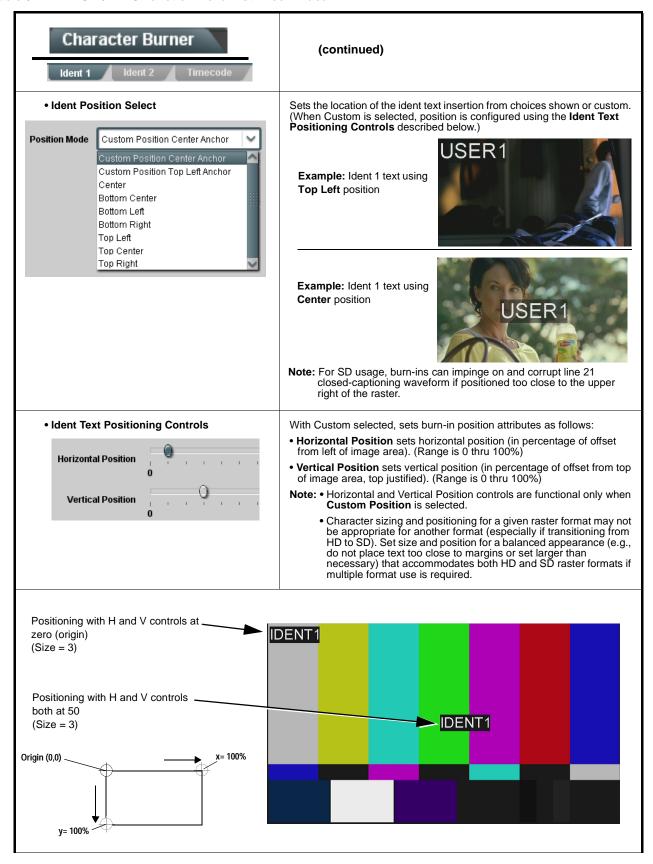


Table 3-1 BBG-1022-FS Function Menu List — continued

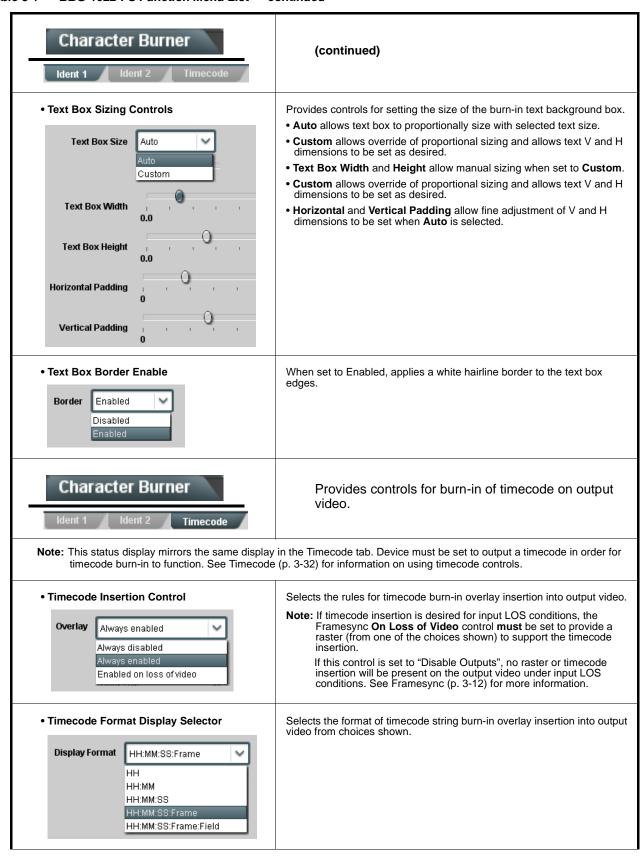


Table 3-1 BBG-1022-FS Function Menu List — continued

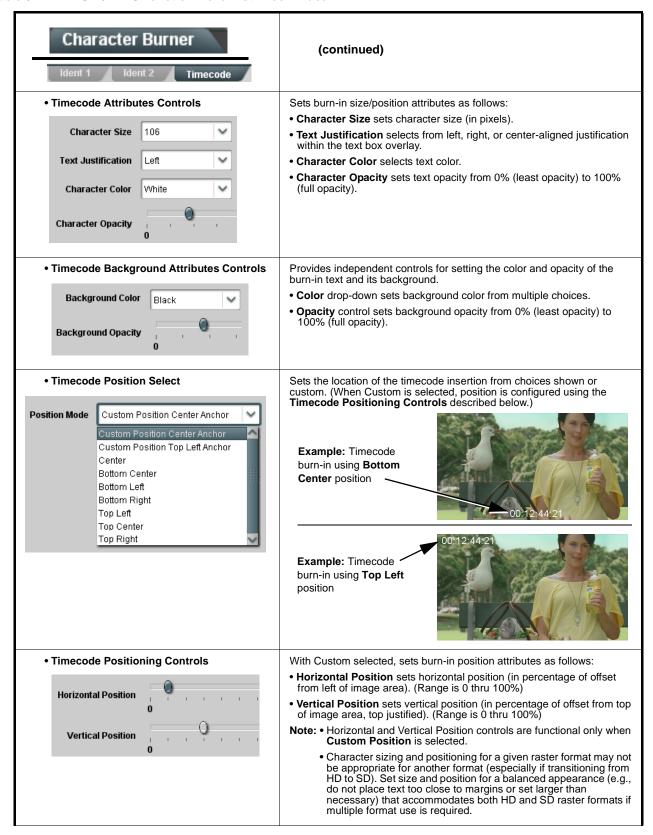


Table 3-1 BBG-1022-FS Function Menu List — continued

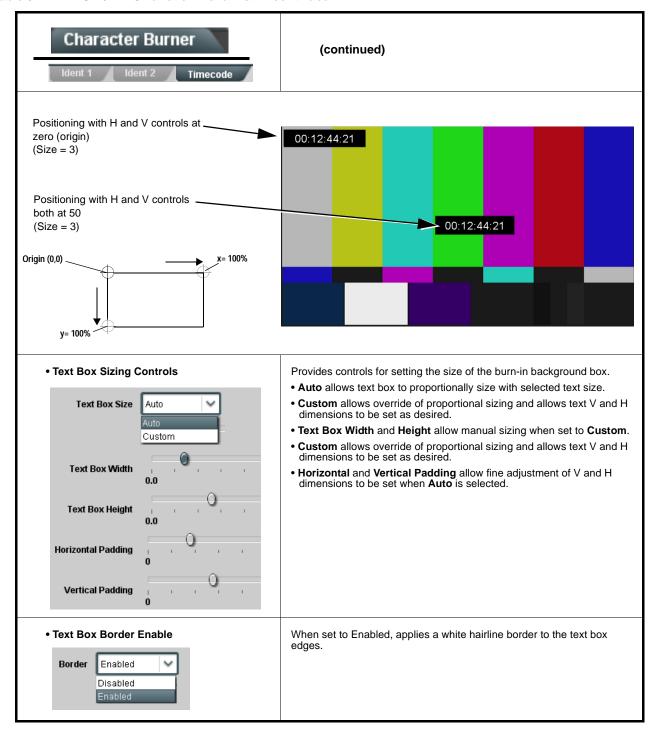


Table 3-1 BBG-1022-FS Function Menu List — continued

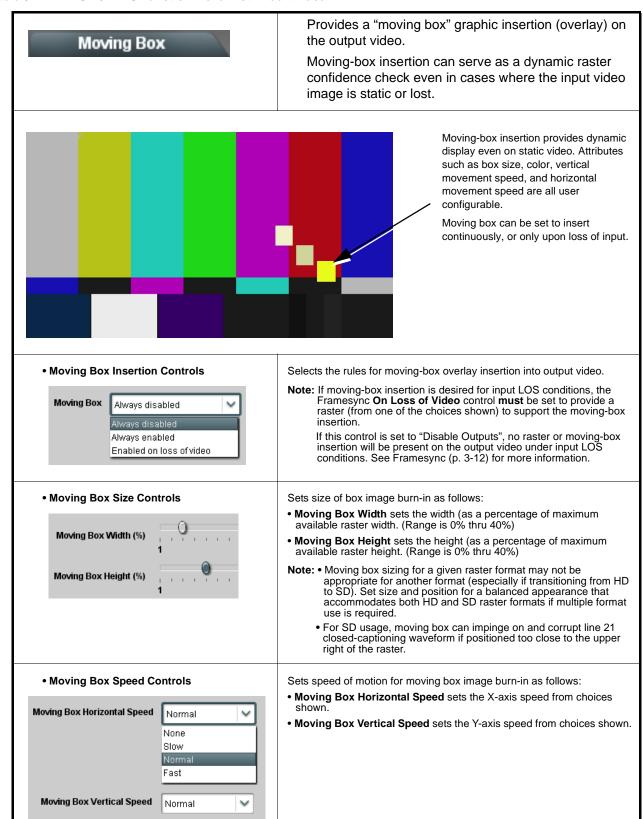


Table 3-1 BBG-1022-FS Function Menu List — continued

Moving Box (continued) • Moving Box Attributes Controls Provides independent controls for setting the color and opacity of the moving-box insertion. • Color drop-down sets box color from multiple choices shown. Moving Box Opacity (%) • Opacity controls sets box opacity from 0% (least opacity) to 100% (full Moving Box Color White Cyan Green Magenta Red Blue Black Provides controls for correcting upstream misalignment YC Alignment of Y and C phase. SMPTE color bars showing Y/C misalignment (as SMPTE color bars showing proper Y/C alignment (as evidenced by poor transitions at the color borders) evidenced by crisp transitions at the color borders) Y/C misalignment is typically introduced by upstream analog-to-digital conversion, especially where the Y and chroma paths may experience differing characteristics. • Y/C Alignment Controls Provides the following Y/C alignment controls: • Enable control turns on alignment. Video Path 1 Controls • C Phase Adjustment Relative to Y provides a -8° to +7° phase offset of C phase from Y phase. YC Alignment Enable Enabled Note: Y/C Alignment tab has identical independent controls for both Path 1 and Path 2 Therefore, only the Path 1 controls are shown C Phase Adjustment Relative to Y Minus 8 here. Minus 8 Minus 7 Plus 6 Plus 7 Video Path 2 Controls

Table 3-1 BBG-1022-FS Function Menu List — continued

Wings	Provides wings insertion/width controls and displays insertion status.			
• Wings Source Control Wings Source SDIA SDIA SDIB SDIC SDID	Selects the SDI input video port to serve as the device's wings source. Note: SDI inputs selected must be used with Rear I/O Module correspondingly equipped with intended input ports.			
Wings Insertion Enable Control Wings Enable Enabled	Enables or disables wings insertion into the output video. Note: For conditions where wings is not intended to be inserted, make certain this control is set to Disabled.			
Wings Manual Width Control Wings Width (pixels) 0	When Manual is selected above, allows symmetrical L/R wings insertion width, from none to widths extending into active image area if desired. (0 to 300 pixel range; null = 0)			
Wings Status Displays	Displays wings timing status (on both Wings tab and Card Status displays) as described below. Note: • Wings timing is a function of the wings frame sync card/device. Ideal wings timing is within 0 to 200 samples early of output video timing. Wings timing cannot be controlled on host device wings inserter. • Error in wings timing will result in loss of wings (however, program video image will not be corrupted).			
Wings OK Wings Status Insertion OK, Wings Offset 0 lines ear	<u> </u>			
Wings Status Insertion Error Adjust Wings Timing, V	Wings Offset 0 lines early, 99 samples late Wings insertion late			
Wings Timing Error Wings Status Insertion Error Adjust Wings Timing, V	Wings Offset 0 lines early, 984 samples early Wings insertion too early			
Wings Format Mismatch Wings Status Wings Format Does Not Match Output	t Format, Wings Offset 259 lines early, 1685 samples late Wings video wrong/mismatched format			

Table 3-1 BBG-1022-FS Function Menu List — continued

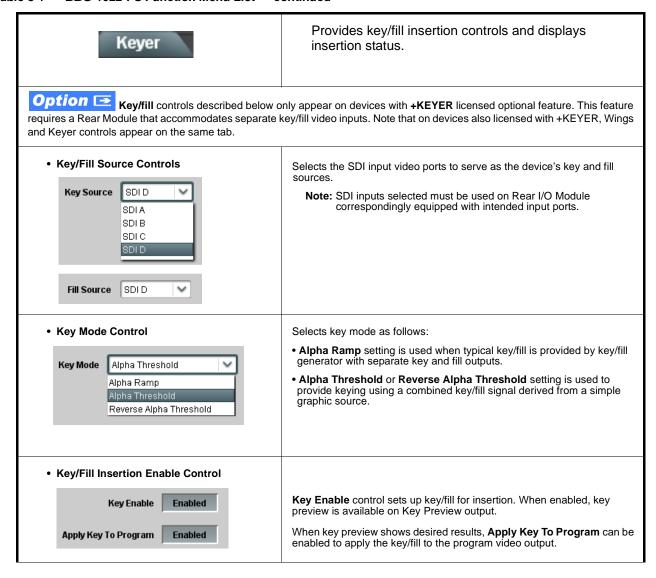


Table 3-1 BBG-1022-FS Function Menu List — continued

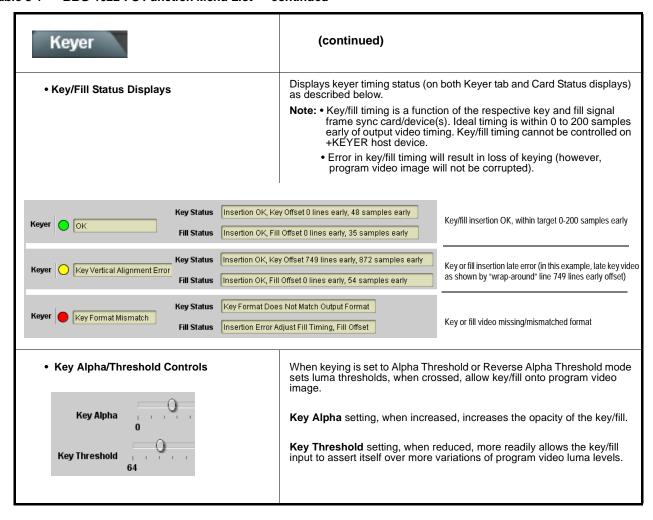


Table 3-1 BBG-1022-FS Function Menu List — continued



Alpha Threshold keying allows cost-effective luminance keying from low-cost generic file-based graphic sources. With the graphic source applied to both the Key and Fill inputs, the Key Alpha and Key Threshold controls can be set to easily optimize the key/fill as shown below.





Key Threshold setting, when reduced, more readily allows the key/fill input to assert itself over more variations of program video luma levels. In the example to the right, progressively reducing the threshold setting allows more of the key/fill to assert iteslf over the program video.



Key Alpha setting, when increased, increases the opacity of the key/fill. In the example to the right, progressively increasing the alpha setting increases the key/fill opacity.



When both settings are optimized, the key/fill appears consistent in opacity and free from edge distortions or graphic bleed lines appearing in the image.



Alpha Threshold mode setting is suited for graphic

sources using black backgrounds.

Reverse Alpha

Threshold mode setting is suited for graphic sources using white backgrounds.

Key Mode Alpha Threshold

Alpha Ramp

Alpha Threshold

Reverse Alpha Threshold

When using either alpha threshold modes, set the Key Source and Fill Source to use the same source (in this example, SDI input D).

Key Source	SDID	~
Fill Source	SDID	~

Table 3-1 BBG-1022-FS Function Menu List — continued

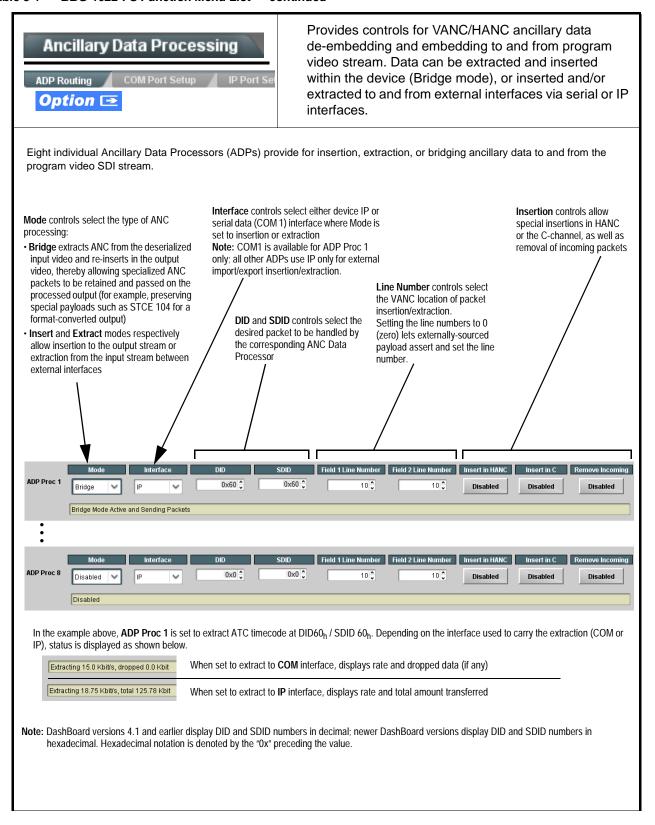


Table 3-1 BBG-1022-FS Function Menu List — continued

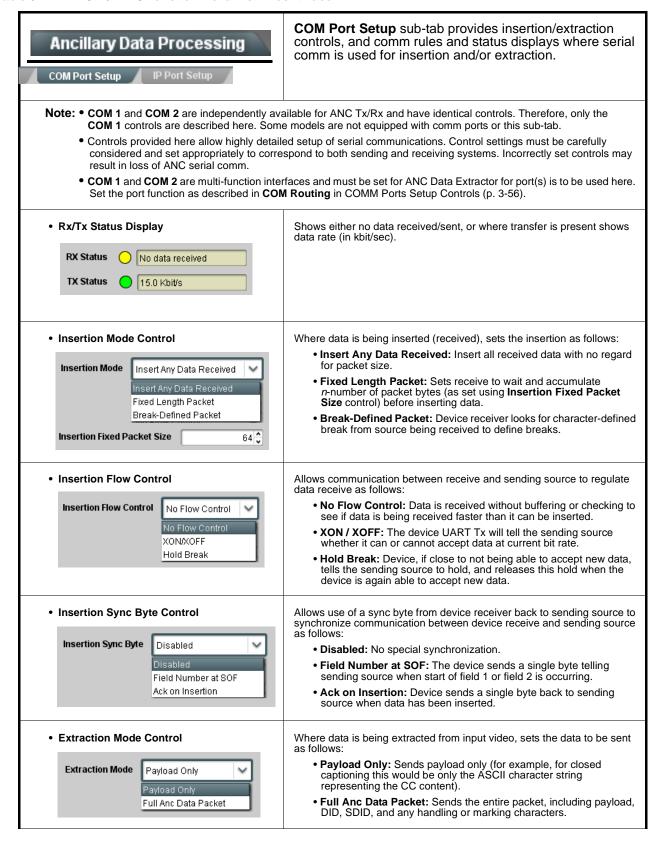


Table 3-1 BBG-1022-FS Function Menu List — continued

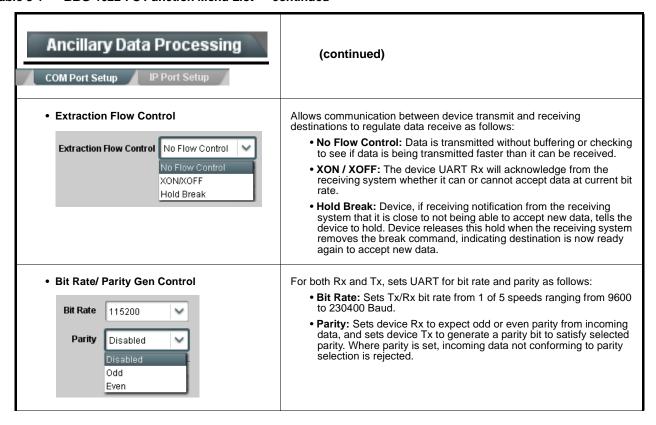
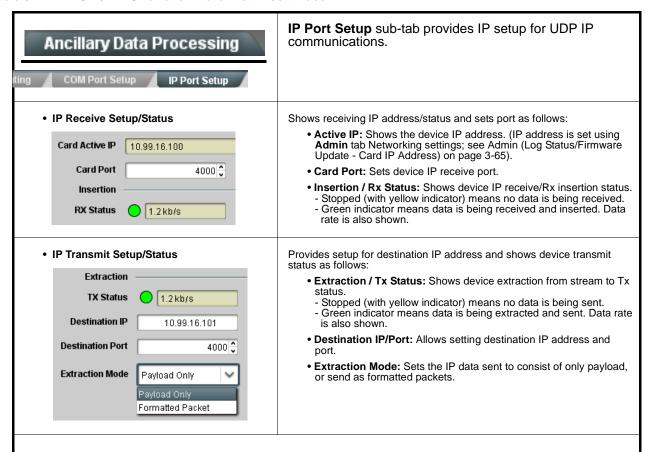


Table 3-1 BBG-1022-FS Function Menu List — continued



- Notes: Packets received must be sized to fit in a native ancillary data packet (i.e., payloads that span multiple ancillary packets need to be broken down by the sending controller before they are sent to the device).
 - Device can be configured to send back ACK packets each time data is inserted. The ACK packet is sent immediately after the data is actually inserted.
 Packets need to be broken down by the sending controller before they are sent to the device. Device can also be configured to send out "heartbeat" packets every two seconds as an additional safeguard.
 - · Packet formatting for insertion/extraction, ACK, and heartbeat is as follows:

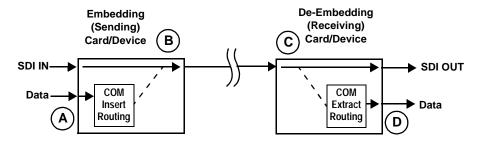
Packet formatting used for insertion/extraction:		ACK Packet Format		ı	Heartbeat Packets
Bytes	Field	Bytes	Field	Bytes	Field
3:0	Packet Type (0xF5AB02ED)	3:0	Packet Type (0xAC73B938)	3:0	Packet Type (0x20120831)
5:4	Packet size	5:4	Received packet size	31:4	Reserved
6	DID	6	Received DID		
7	SDID	7	Received SDID		
9:8	Line number for Insertion. If set to 0, use the line number set by software.	9:8	Line number on which the received packet was inserted		
11:10	Payload size	11:10	Received payload size		
15:12	User packet ID	15:12	Received user packet ID		
N:16	Payload	31:16	Reserved		

Table 3-1 BBG-1022-FS Function Menu List — continued



Data-Over-Audio sub-tab provides controls that allow SMPTE 337/338/339 non-PCM data to be embedded and de-embedded on embedded audio pairs, offering a very convenient self-contained transport within the program stream physical media.

Shown below is an example setup where serial data is embedded as SMPTE 337 non-PCM data on a sending embedded pair, and then extracted on a receiving pair and converted back to serial data using two cards/devices with the **+ANC** option.



- A The COM Routing tab and appropriate sub-tab is set to receive serial data, noting bit rate and parity settings to conform to the received serial data. (See COMM Ports Setup Controls (p. 3-56))
- B The received serial data is then directed to an embedded audio output channel pair by setting a pair to Embedded Data using the Output Audio Routing/Controls tab (in this example, Emb pair 7/8).



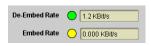
The embedded data pair on the receiving end is then selected using the De-Embed Source select drop-down on the **Data-Over-Audio Setup** sub-tab (in this example, Emb Pair 4 (channels 7/8) as correspondingly set on the sending card).



D On the **COM Routing** tab, select Audio Data Extractor to extract and route the received SMPTE 337 data to the desired COM port, noting bit rate, protocol, and parity settings. (See COMM Ports Setup Controls (p. 3-56))



When data is successfully being de-embedded, the status display shows green and indicates the bit rate (bit rate is bit rate configured on sending end; typically SMPTE 337 data transfer is much faster than serial)



Notes: • Embedded channel pair selected must be a standard boundary pair (e.g., 1/2, 3/4 and so on).

SMPTE 337/338/339 embedded pair carrying non-PCM data here is marked as "Non-PCM Data Unknown". Any intermediate devices between
the Cobalt sending card/device and the Cobalt receiving card/device will transfer this data intact, as long as these devices can transfer in a
bit-accurate manner. Most devices capable of carrying Dolby® streams are capable of this. However, any intermediate devices must have
functions such as PCM level controls and SRC disabled.

Table 3-1 BBG-1022-FS Function Menu List — continued

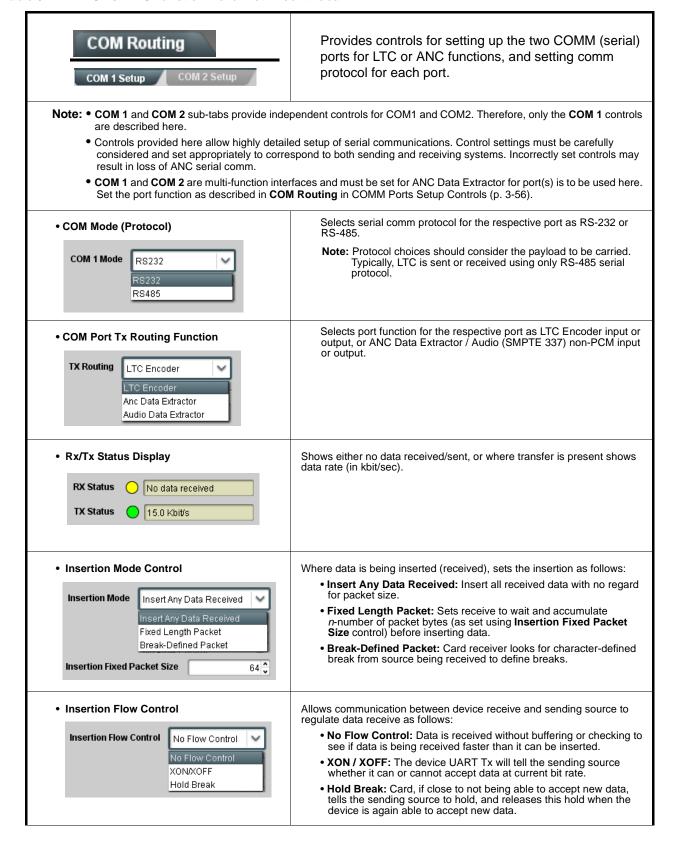


Table 3-1 BBG-1022-FS Function Menu List — continued

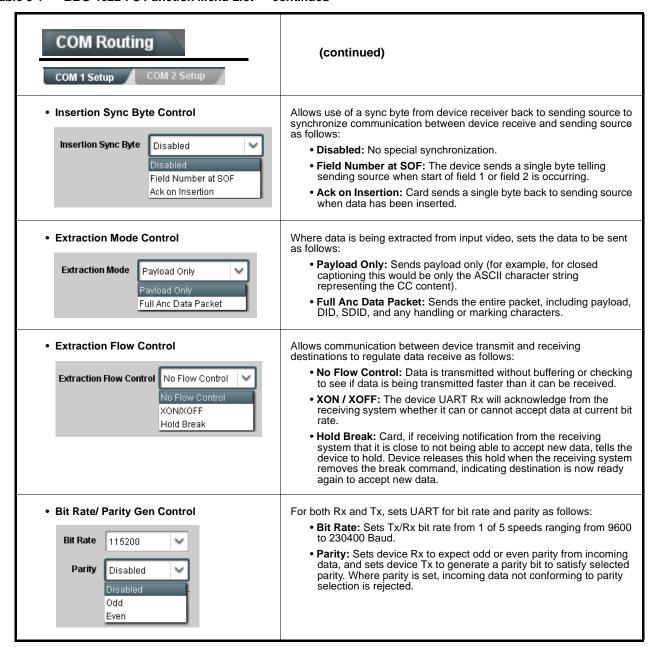


Table 3-1 BBG-1022-FS Function Menu List — continued

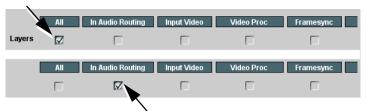
Presets

Allows user control settings to be saved in a Preset and then loaded (recalled) as desired, and provides a one-button restore of factory default settings.

Preset Layer Select

Allows selecting a functional layer (or "area of concern") that the preset is concerned with. Limiting presets to a layer or area of concern allows for highly specific presets, and masks changing card settings in areas outside of the layer or area of concern.

Default All setting will "look" at all card settings and save all settings to the defined preset with no masking.

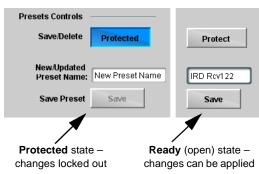


Selecting a layer (in the example, "In Audio Routing") will set the preset to **only** "look at" and "touch" audio routing settings and save these settings under the preset. When the preset is loaded (recalled), the card will only "touch" the audio routing layer.

Example: Since EAS audio routing can be considered independent of video proc settings, if normal audio routing was set up with a particular

video proc setting in effect, and at a later time EAS audio routing is desired to be saved and invoked as a preset, selecting **In Audio Routing** here tells the preset save and load to not concern itself with video proc settings. In this manner, any video proc settings in effect when the EAS preset is invoked will not affect any video proc settings that might be currently in effect.

Preset Enter/Save/Delete



Locks and unlocks editing of presets to prevent accidental overwrite as follows:

- Protect (ready): This state awaits Protected and allows preset Save/ Delete button to save or delete current card settings to the selected preset. Use this setting when writing or editing a preset.
- Protected: Toggle to this setting to lock down all presets from being inadvertently modified or deleted. Use this setting when all presets are as intended.
- New/Updated Preset Name: Field for entering user-defined name for the preset being saved (in this example, "IRD Rcv122").
- Save: Saves the current card settings under the preset name defined above.

Table 3-1 BBG-1022-FS Function Menu List — continued

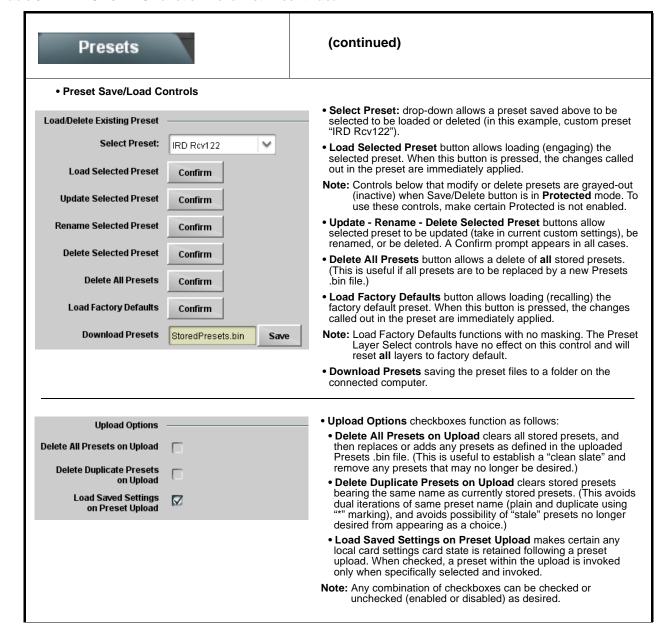


Table 3-1 BBG-1022-FS Function Menu List — continued

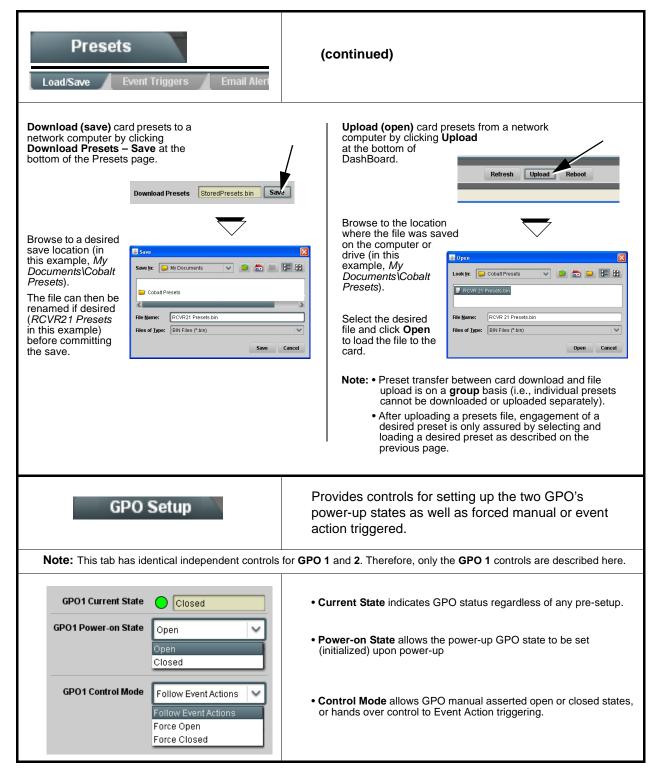


Table 3-1 BBG-1022-FS Function Menu List — continued



Provides event-based loading allowing a defined action to be automatically engaged upon various received signal status. Actions can be "canned" control commands or user-defined by going to a user preset.



- Event based preset loading is not passive and can result in very significant and unexpected control and signal processing changes if not properly used. If event based presets are not to be used, make certain the **Event Based Loading** button is set to **Disabled**.
- Because event based preset loading can apply control changes by invoking presets, loading conditions cannot be nested within a called preset (event-based loading settings performed here cannot be saved to presets, although the settings are persistent across power cycles).

Event triggers allow a variety of event screening criteria, and in turn provide an Event Action "go to" in response to the detected event(s). For each screened criteria, categories can be set as "Don't Care" or set to specific criteria to broaden or concentrate on various areas of concern.

- The Event based loading button serves as a master enable/disable for the function.
- Go-to **Event Actions** can be user-defined presets, "canned" (hard-coded) selections (such as GPO triggers or routing changes), or automated E-mail alert to a respondent (see Email Alerts (p. 3-64) for setting up e-mail alerts).
- Each Event (Event 1 thru Event 32) can be set to screen for any or several Definer criteria as shown in the example below. Up to 32 separate events can be defined.
- Event 1 thru Event 32 are arranged with Event 1 having the highest priority, descending down to Event 32. Where multiple event screening is enabled, lower-priority events are serviced first, with the highest-priority event being the final event serviced and last action taken as well as last item logged in the Event History (see below). This helps ensure that a lower-priority event does not mask detection of higher-priority event(s).
- The **Status** indicator and message shows the activation status of each Event. Green indicator means event is currently engaged.
- Some columns in the DashBoard Event Setup table are present only when certain options are installed (for example, Video Quality column appears only with option +QC).

Event Definers

Each event can be uniquely set up for any of the condition types in these columns. Unless set to Don't Care, all defined conditions will need to be true in order for the Event to be considered active



Note: Event criteria settings in any row comprise an AND function. Where multiple criteria are selected, a true (trigger) condition is not propagated unless all specified criteria are true. To independently screen for multiple criteria, rows should be set up where each criteria is screened in its own Event row. Examples of this are shown on the following pages.



The **Event History** log shows any triggered events in groups of five most recent events (newest at the top).

In the example here, log shows Event 2 as the most recent event, and its user-selected action of GPO 1 Close.

Pressing the **Force Event Refresh** button updates the list.

Table 3-1 BBG-1022-FS Function Menu List — continued



In the example here for Event 1, the **Video Quality Events** tab is set to screen for frozen video on Input A. When detected, this status can be used here (Video Quality set to "Input A Event Engaged" indicating black or frozen video detected). Using the Event Action selector, go-to action of "**go to B**" can be invoked (which in this example is a user preset that changes card routing to use an alternate input source).

Conversely, to go back to the original source, an event could be set up with Video Quality here looking for "Input A Event Disengaged" and in turn invoke an event action returning routing to the original video source (in this example, user preset "normal path A").



In the example here, **Event 1** and **Event 3** are respectively set for frozen video and closed captioning absence detection. Using separate Event rows for Video Quality and ANC Data (closed-captioning absence) screening allows these conditions to be independently detected and acted upon with user actions tailored to the event (when either of the conditions are detected, different actions can be taken as selected).

In this example, frozen video calls a preset using an input video routing change, while loss of closed captioning calls a preset to burn a "no CC" message on the raster. Both Events 1 and 3 have corresponding go-to actions to resume normal operation when the event ceases (in this example, a preset "normal path A").





Note: • Screened conditions are triggered upon start of event. Any event-based setup must be done in advance of the triggering event in order for event to be detected.

- If a desired user preset does not appear in the Event Action drop-down, press the DashBoard **Refresh** button at the bottom of the page to update the list in the drop-down.
- Loss of true conditions does not disengage an event-based triggering. A new set of true conditions must be defined and then occur to transition from one event-based trigger to another.
- Time required to engage an event-based trigger depends upon complexity of the called preset. (For example, a preset that invokes a video change will take longer to engage than a preset involving only an audio routing change.)
- Make certain all definable event conditions that the card might be expected to "see" are defined in any of the Event 1 thru Event 32 rows. This makes certain that the card will always have a defined "go-to" action if a particular event occurs. For example, if the card is expected to "see" a 720p5994 stream or as an alternate, a 525i5994 stream, make certain both of these conditions are defined (with your desired go-to presets) in any two of the Event 1 thru Event 32 condition definition rows.
- Event Actions defined using user presets must be used with care to prevent conditions that could cause looping or the removal or "override" of desired expected settings. When using presets, the Preset Layer selection should be used such that only required aspects are touched (for the example above, the preset "no-cc-msg" should be set to only touch the character burner layer to invoke a character burn).
- Where multiple event screening is set up, the event you consider to be the highest priority should be set as higher priority than lesser events (as shown in the example above where Video Quality screening trumps CC absence). Also, this prioritization helps ensure that all desired events are screened for before a significant change (such as input video source change) is effected.

Condition Not Met

Condition Not Met

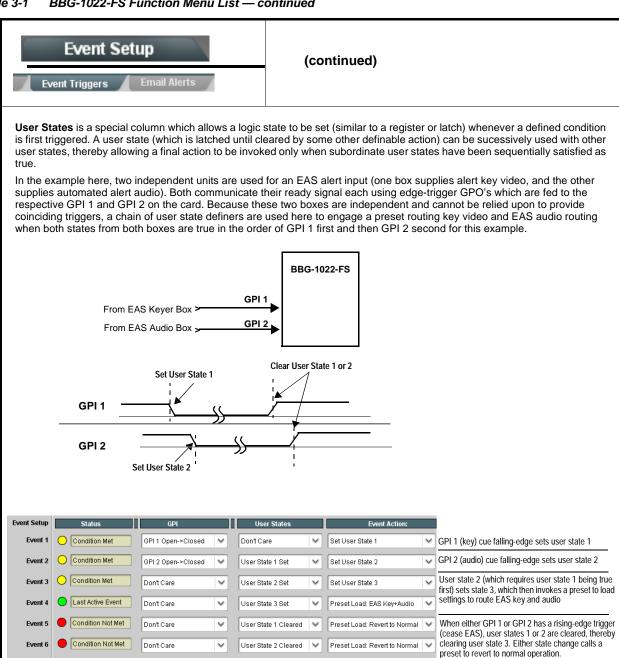
GPI1 Closed->Open

GPI 2 Closed->Open

Don't Care

Don't Care

Table 3-1 BBG-1022-FS Function Menu List — continued



Clear User State 1

Clear User State 2

Table 3-1 BBG-1022-FS Function Menu List — continued

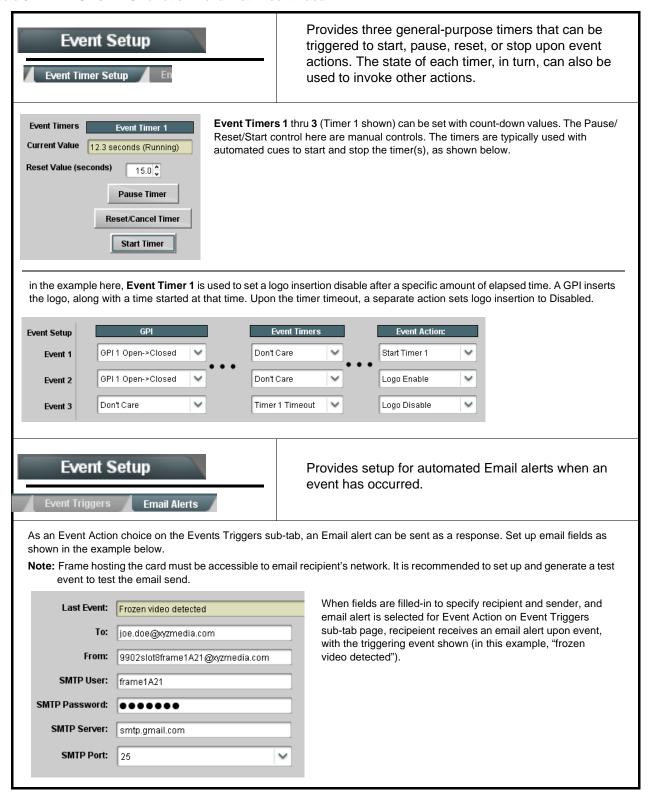


Table 3-1 BBG-1022-FS Function Menu List — continued

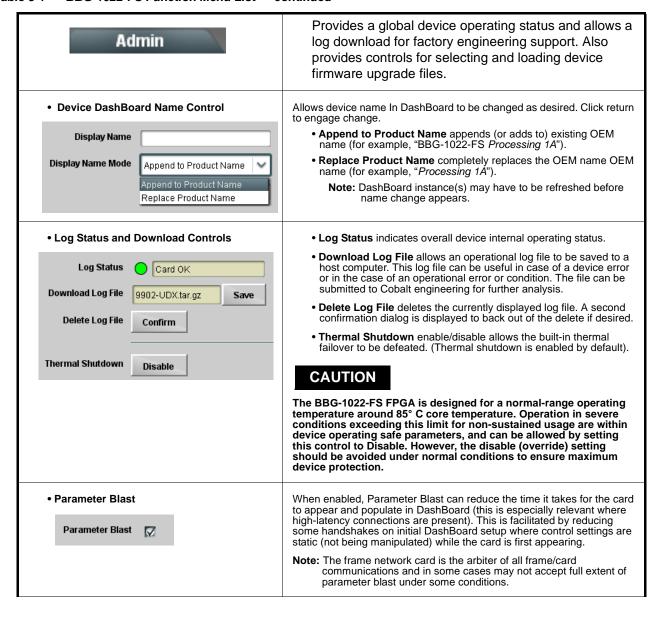


Table 3-1 BBG-1022-FS Function Menu List — continued

(continued) Admin Firmware upgrade controls allow a selected firmware version (where • Firmware Upgrade Controls multiple versions can be uploaded to the device's internal memory) to invoke an upgrade to a selected version either instantly, or set to install on the next device reboot (thereby allowing device upgrade downtime to be controlled at a scheduled point in time). Note: The page/tab here allows managing multiple firmware versions saved on the device. New upgrade firmware from our web site can always be directly uploaded without using this page. Instructions for firmware downloading to your computer and uploading to the device can be found at the Support>Firmware Downloads link at www.cobaltdigital.com. 1. Access a firmware upgrade file from a network computer by clicking Upload at the Refresh Upload Reboot bottom of DashBoard. 2. Browse to the location of the firmware upgrade file (in this example, My O Ø D D Look jn: (a) My Documents Documents\v1.0.0019.bin). 3. Select the desired file and click Open to upload the file to the card. v1.0.0019.bir <u>O</u>pen • Immediate firmware upload. The card default setting of Automatically Reboot After Upgrade checked allow a selected firmware version to be immediately uploaded as follows: v0.9.0019 vn 9 nn1n 1. Click Firmware To Load and select the desired upgrade file to be loaded (in this example, "v1.0.0019"). v1.0.0000 v1.0.0001 (Currently Installed) 2. Click Load Selected Firmware. The card now reboots and the selected firmware is loaded. • Deferred firmware upload. With Automatically Reboot After Upgrade unchecked, firmware upgrade loading is held off until the card is manually rebooted. This allows scheduling a firmware upgrade downtime event until v0.9.0019 (Installs On Next Reboot) when it is convenient to experience to downtime (uploads typically take about 60 seconds). v1.0.0010 1. Click Firmware To Load and select the desired upgrade file to be loaded (in v1.0.0019 (In this example, "v1.0.0019"). Note now how the display shows "Installs on v1.0.0000 v1.0.0001 (Currently Installed) Next Reboot". 2. Click Load Selected Firmware. The card holds directions to proceed with the upload, and performs the upload only when the card is manually rebooted (by pressing the Reboot button). 3. To cancel a deferred upload, press Cancel Pending Upgrade. The card reverts to the default settings that allow an immediate upload/upgrade.

Table 3-1 BBG-1022-FS Function Menu List — continued

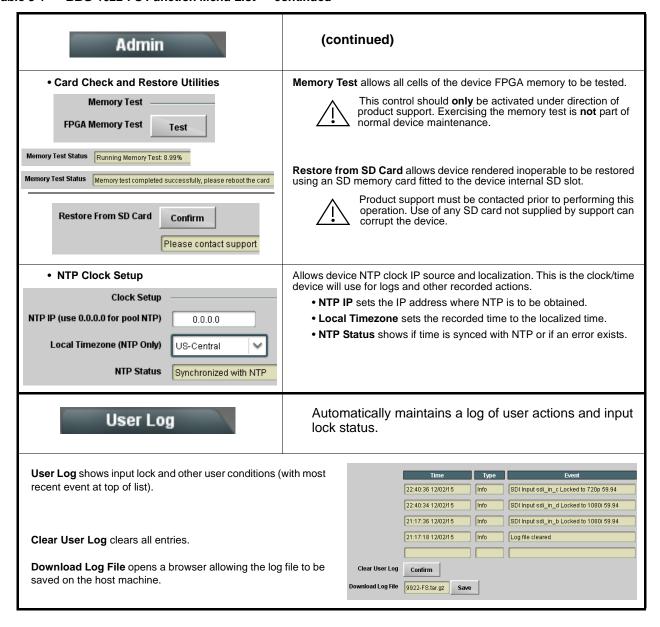


Table 3-1 BBG-1022-FS Function Menu List — continued

Alarms

Provides controls for setting up controls which screen for and propagate input program video alarms for video, audio, and ancillary data defect conditions.

Conditions and alarm status can be propagated as DashBoard tree-view frame alarms, downloadable .txt files and/or Syslog IP-based alarms.

The **Alarms** tab has several sub-tabs which allow setting up detection and alarm severity/propagation for input program video alarms for video, audio, and ancillary data defect conditions (as described and shown below)

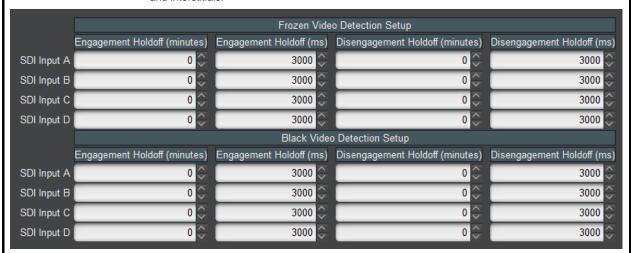
Video Alarm Setup Ancillary Data Alarm Setup Logging
Video Ancillary Data

Video Alarm Setup

Video Alarm Setup sub-tab allows setting up screening engagement and disengagement holdoff for frozen and/or black video detection on the card's four SDI inputs (independent for each SDI input). In the default example settings shown here, engagement and disengagement of alarm generation occurs 3000 msec after event detect.



Factory default holdoff settings shown here are recommended for at least initial settings. If holdoff periods are too brief, nuisance alarms may be generated during transitions to and from programs and interstitials.



Audio Alarm Setup



Audio Alarm Setup sub-tab allows setting up screening trigger threshold, engagement and disengagement holdoff for low or missing audio levels on the card's embedded audio input channels.

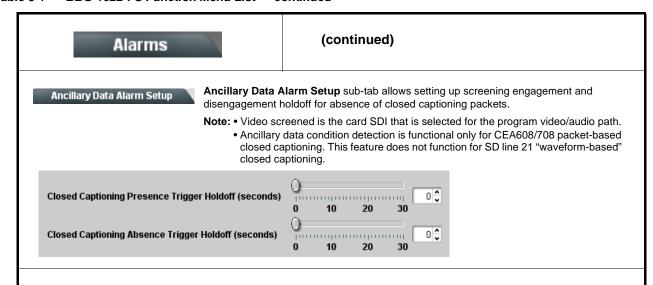
- Levels above the Failover Threshold are considered normal.
- Levels **below** the Failover Threshold (and exceeding the holdoff) are considered below normal.

Note: Audio channels screened are from the card SDI that is selected for the program video/audio path (for example, if SDI A is selected as the input source on the Input Video tab, the 16 embedded channels comprising this video/audio input are screened).



Factory default holdoff and threshold settings shown here are recommended for at least initial settings. If holdoff periods are too brief (or threshold set too high), nuisance alarms may be generated during transitions to and from programs and interstitials, as well as during certain content.

Table 3-1 BBG-1022-FS Function Menu List — continued



Alarm Propagation Tabs

Video, Audio, and Ancillary Data sub-tabs set alarm propagation attributes, including:

- Logging of alarms and conditions
- Propagation of alarms to the card general Card State/DashBoard frame-based tree-view pane
- Ignore alarm, or set severity as Warning (yellow "LED") or Error (red "LED")

Each of these sub-tabs is described below.

Video

Video sub-tab independently shows for all four SDI inputs any LOS (loss of signal), frozen, or black conditions triggered for any of the SDI IN A thru SDI IN D inputs.

Condition/Status has LOS, Frozen, and Black status fields for all 4 SDI inputs. Illuminated "LED" indicates that condition is presently occurring. Color of LED is determined by user-set Severity level.

- \bullet Log (when checked) propagates the alarm to a log file.
- Alarm (when checked) propagates the alarm to the Card State and frame-level DashBoard tree-view "LEDs".
- Severity selects from Ignore/OK (green "LED"), Warning (yellow "LED"), and Error (red "LED") alarm escalation states.
- Duration and Last Occurence shows details for each triggered alarm event.



Note: The Log, Alarm, Severity, and Duration/Last Occurrence columns appear on the other alarm sub-tabs and function identically as described here.

Table 3-1 BBG-1022-FS Function Menu List — continued

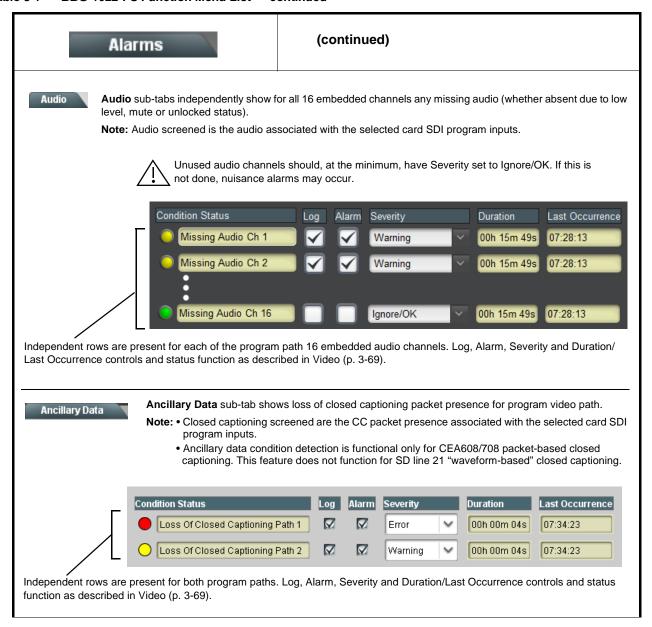
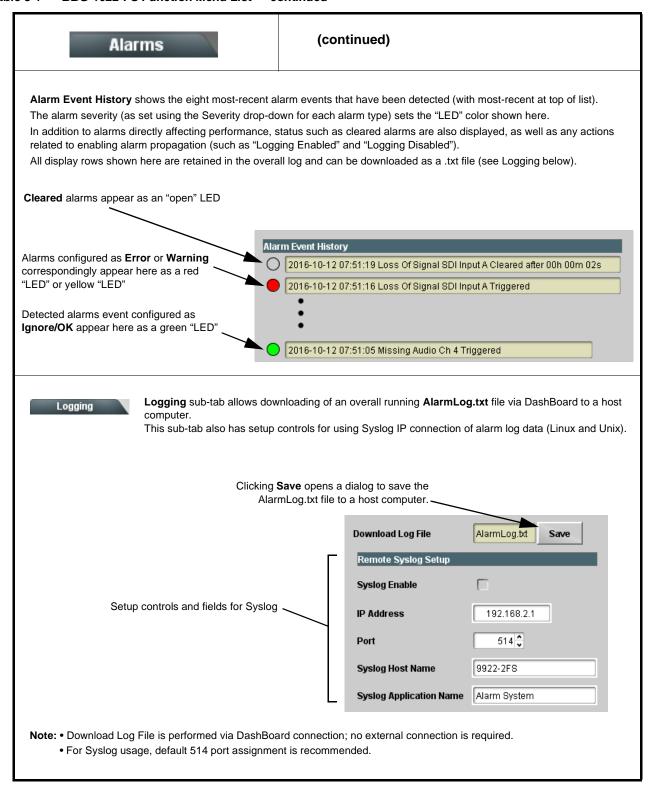


Table 3-1 BBG-1022-FS Function Menu List — continued



Uploading Firmware Using Web Interface and GUI

Firmware (such as upgrades, option keys, and presets .bin files) can be uploaded to BBG-1022-FS directly via the web html5 interface without going through DashBoard (see Figure 3-7). In addition to allowing uploads without needing a DashBoard connection, this method transfers files typically much faster than using DashBoard.

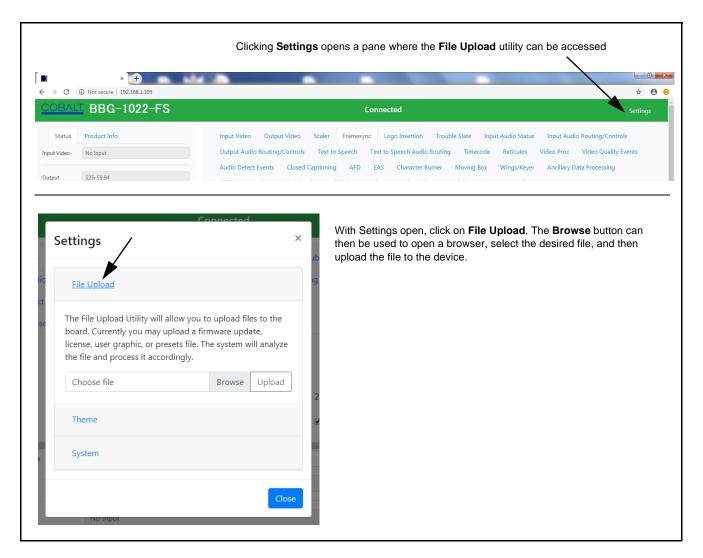


Figure 3-7 Uploads Using Web Interface/GUI

Front Panel User Menus

Limited mode and parametric controls available using the web UI (as described in BBG-1022-FS Function Menu List and Descriptions) are available using the front panel display and arrow navigating buttons. Table 3-2 lists the menu structure and identifiers for these functions, along with page references for detailed information about the functions and its controls.

The front panel menus offers a true standalone means to configure the BBG-1022-FS with no connection to a network required, and is useful where changes need to be done immediately (or in emergency situations) without the benefit of network access. However, the web GUI provides greatly simplified user interfaces as compared to using this menu and the arrow controls. For this reason, it is **strongly recommended** that the web GUI remote control or DashBoard be used for all applications other than the most basic cases.

- Note: When a setting is changed using either the menu described here or the web GUI remote control, settings displayed are the settings as effected by the device itself and reported back to the remote control; the value displayed at any time is the actual value as set on the device.
 - Items other than status displays have an additional submenu where a selection for the item can be made. Some submenu items listed in Table 3-2 have additional nested submenus (denoted by *). These multiple-level submenus are not listed here; refer to the referenced page number for more information.

Table 3-2 Front Panel User Menus

Menu>Submenu Items	Menu>Submenu Items	Menu>Submenu Items
Status (pg 3-8) Output Video SDI Input A SDI Input B SDI Input C SDI Input D GPI 1 GPI 2 Reference Card Voltage Card Power Card Temp(front) Card Temp (rear) Card Temp (FPGA) Card Up Time Preset Engaged	Framesync (pg 3-12) Lock Mode Output Rate Initial Startup Format Output Mode On LOS Test Pattern Vert Lines Offset Horiz Offset Frame Delay Report Delay Lock Status	Timecode (pg3-32) Ref VITC Status Input VITC Status Input ATC LTC Status Input ATC VITC Status Output Status
Product Info (pg 3-8) Product Product Options Supplier Revision Build Date FPGA Rev FPGA Build Date S/N	Input Video (pg 3-10) Source SDI IN A Status SDI IN B Status SDI IN C Status SDI IN D Status	Presets (pg 3-58) Save/Delete Mode Select Preset Load Selected Preset Delete Selected Preset Load Factory Defaults
Network Settings (pg 3-3) IP Addr Netmask Gateway Mode (DHCP/Stat)	Moving Box (pg 3-45) Enable Mode Width Height Horiz Speed Vert Speed Opacity Color	
Character Burner (pg 3-40) Ident 1* Ident 2* Timecode*	Output Audio Routing (pg 3-27) Output Meters 1–8 Output Meters 9–16 Audio Bulk Delay	
Closed Captioning (pg 3-23) Input Status HD Output Line CC Emb/Dis		

Troubleshooting

This section provides general troubleshooting information and specific symptom/corrective action for the BBG-1022-FS and its remote control interface. The BBG-1022-FS requires no periodic maintenance in its normal operation; if any error indication (as described in this section) occurs, use this section to correct the condition.

Error and Failure Indicator Overview

The BBG-1022-FS itself and its remote control provide error and failure indications. Depending on how the BBG-1022-FS is being used (i.e, standalone or network controlled through DashBoard™ or a Remote Control Panel), check all available indications in the event of an error or failure condition.

The various BBG-1022-FS device and remote control error and failure indicators are individually described below.

Note: The descriptions below provide general information for the various status and error indicators. For specific failures, also use the appropriate subsection listed below.

- Basic Troubleshooting Checks (p. 3-77)
- BBG-1022-FS Processing Error Troubleshooting (p. 3-77)

3 Troubleshooting

BBG-1022-FS Front Panel Status/Error Indicators and Display

Figure 3-8 shows and describes the BBG-1022-FS front panel indicators and display. These indicators and the display show status and error conditions relating to the device itself and remote (network) communications (where applicable). Because these indicators are part of the device itself and require no external interface, the indicators are particularly useful in the event of communications problems with external devices such as network remote control devices.

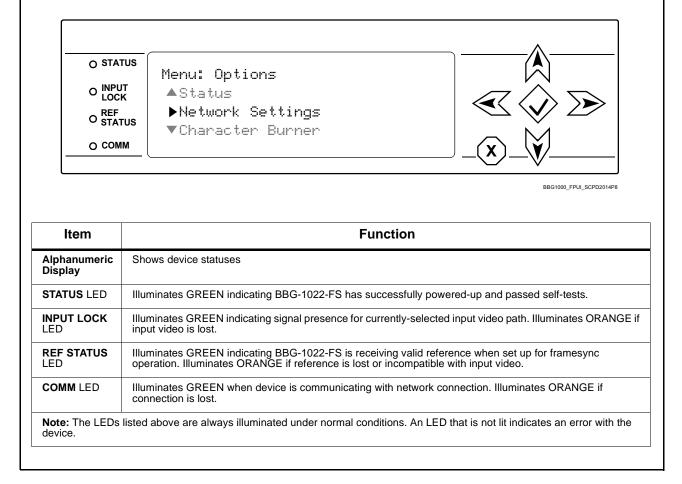


Figure 3-8 BBG-1022-FS Status Indicators and Display

Basic Troubleshooting Checks

Failures of a general nature (affecting many devices and/or functions simultaneously), or gross inoperability errors are best addressed first by performing basic checks before proceeding further. Table 3-3 provides basic system checks that typically locate the source of most general problems. If required and applicable, perform further troubleshooting in accordance with the other troubleshooting tables in this section.

Table 3-3 Basic Troubleshooting Checks

Item	Checks	
Verify power presence and characteristics	On the BBG-1022-FS, in all cases when power is being properly supplied all indicators should be illuminated. Any device showing no illuminated indicators should be cause for concern.	
	 Check the Power Consumed indication for the BBG-1022-FS. This can be observed using the Status front-panel or web UI pane. 	
	 If display shows no power being consumed, either the frame power supply, connections, or the BBG-1022-FS itself is defective. 	
	 If display shows excessive power being consumed (see Technical Specifications (p. 1-15) in Chapter 1, "Introduction"), the BBG-1022-FS may be defective. 	
Check Cable connection secureness and connecting points	Make certain all cable connections are fully secure (including coaxial cable attachment to cable ferrules on BNC connectors). Also, make certain all connecting points are as intended. Make certain the selected connecting points correlate to the intended device inputs and/or outputs. Cabling mistakes are especially easy to make when working with large I/O modules.	
Check status indicators and displays	On BBG-1022-FS front panel and web interface indicators, red indications signify an error condition. If a status indicator signifies an error, proceed to the following tables in this section for further action.	
Troubleshoot by substitution	All devices can be hot-swapped, replacing a suspect device with a known-good item.	

BBG-1022-FS Processing Error Troubleshooting

Table 3-4 provides BBG-1022-FS processing troubleshooting information. If any of the symptoms listed in Table 3-4 appear, follow the troubleshooting instructions provided.

lote: Where errors are displayed on both the BBG-1022-FS and network remote controls, the respective indicators and displays are individually described in this section.

3 Troubleshooting

Table 3-4 Troubleshooting Processing Errors by Symptom

Symptom	Error/Condition	Corrective Action
BBG-1022-FS shows Unlocked message in BBG-1022-FS Info pane.	No video input present	Make certain intended video source is connected to appropriate BBG-1022-FS video input. Make certain BNC cable connections are OK.
Ancillary data (closed captioning, timecode) not	Control(s) not enabled	Make certain respective control is set to On or Enabled (as appropriate).
transferred through BBG-1022-FS	VANC line number conflict between two or more ancillary data items	Make certain each ancillary data item to be passed is assigned a unique line number (see BBG-1022-FS Function Menu List and Descriptions on page 3-9).
Audio not processed or passed through device	Enable control not turned on	On Output Audio Routing/Controls tab, Audio Group Enable control for group 1 thru 4 must be turned on for sources to be embedded into respective embedded channel groups.
Excessive or nuisance input signal quality events in log or Card State status display	Holdoff periods are too brief (or threshold set too high)	If holdoff periods are too brief (or threshold set too sensitive), nuisance alarms may be generated during transitions to and from programs and interstitials, as well as during certain content.
(Option +QC only) Audio silence event not detected or triggered on	Holdoff set too long to detect condition	The Trigger Holdoff controls on the Audio Detect Events tab allow ignoring silence events unless the event duration exceeds the holdoff setting. Make certain holdoff is set sufficiently low to detect events as desired.
SD closed captioning waveform or character rendering is corrupted	Character burner and/or moving box insertions running into line 21	For SD usage, burn-ins can impinge on and corrupt line 21 closed-captioning waveform if positioned too close to the upper right of the raster. Typically, character burn and/or moving box insertions are not intended for content (such as OTA) where CC is required. If CC is present and must be retained, make certain to check CC content if burn-in insertions are enabled and reposition burn-ins to avoid line 21 interference.
Selected upgrade firmware will not upload	Automatic reboot after upgrade turned off	Device Presets > Automatically Reboot After Upgrade box unchecked. Either reboot the device manually, or leave this box checked to allow automatic reboot to engage an upgrade upon selecting the upgrade.
Device does not pass video or audio as expected. Control settings spontaneously changed from expected settings.	Event-based preset inadvertently invoked	Event-based preset loading (Events Setup tab) should be set to Disabled if this function is not to be used. Read and understand this control description before using these controls to make sure engagement for all expected conditions is considered. See Event Setup Controls (p. 3-61) for more information.
Device will not retain user settings, or setting changes or presets spontaneously invoke.	Event Based Loading sub-tab inadvertently set to trigger on event	If event based loading is not to be used, make certain event-based loading on Events Setup tab is disabled (either using master Enable/Disable control or through events settings. See Event Setup Controls (p. 3-61) for more information.

In Case of Problems

Recovering Card From SD Memory Card

New production cards come equipped with an SD card installed in a slot receptacle on the underside of the card. The data on this SD card can be used to restore a card should the card become unresponsive (can't communicate with DashBoard or other remote control). Recovering a card using the procedure here will restore the card to any installed option licenses and the most recent firmware installed.

1. (See Figure 3-9.) Make certain the card has the proper SD card installed in the under-card slot. If SD card is **not** installed, contact Product Support to obtain an SD card.

- Note: (Option +TTS only) Cards shipped with option +TTS use an SD card for the TTS library in addition to recovery files. If your +TTS-equipped device was received earlier than December 2015, your SD may not contain the recovery files. Contact Product Support to obtain the updated SD card containing both TTS library and SD recovery files.
 - If unit is a BBG-1000 Series device, remove the top cover before proceeding.

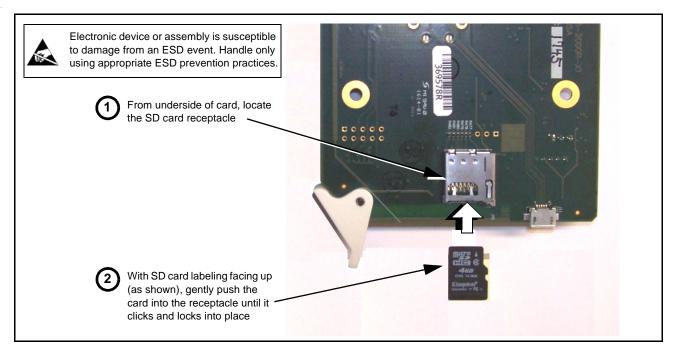


Figure 3-9 SD Card Installation

2. (See Figure 3-10.) With card powered-down, locate the **MMC BOOT** button on the card. Proceed as shown in picture.

3 Troubleshooting

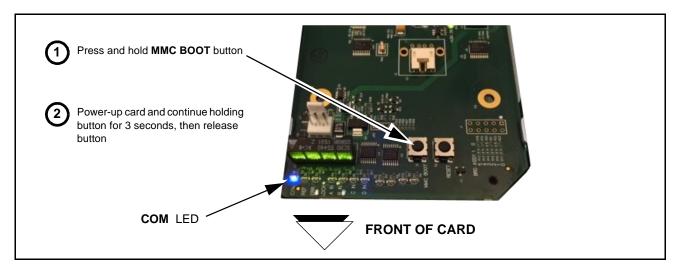


Figure 3-10 MMC Boot Button

- 3. With button now released, the card will begin reprogramming:
 - **COM** LED illuminates and remains illuminated.
 - When reprogram is complete, **COM** LED turns off, on, and then off again (entire process takes about 1-1/2 minute).
- **4.** Remove power from the card (remove card from slot or power-down BBG-1000 Series unit).
- **5.** Re-apply power to the card. The card/device will display as "*UNLICENSED*" in DashBoard/remote control.
- **6.** In Dashboard or web remote control, go to **Admin** tab and click **Restore from SD Card**. After about 1/2-minute, the card license(s) will be restored and card will be using its most recently installed firmware.
- **7.** Card/device can now be used as normal. On BBG-1000 Series unit, re-install top cover.

Contact and Return Authorization

Should any problem arise with this product that was not solved by the information in this section, please contact the Cobalt Digital Inc. Technical Support Department.

If required, a Return Material Authorization number (RMA) will be issued to you, as well as specific shipping instructions. If required, a temporary replacement item will be made available at a nominal charge. Any shipping costs incurred are the customer's responsibility. All products shipped to you from Cobalt Digital Inc. will be shipped collect.

The Cobalt Digital Inc. Technical Support Department will continue to provide advice on any product manufactured by Cobalt Digital Inc., beyond the warranty period without charge, for the life of the product.

See Contact Cobalt Digital Inc. (p. 1-21) in Chapter 1, "Introduction" for contact information.

Cobalt Digital Inc.



2506 Galen Drive Champaign, IL 61821 Voice 217.344.1243 • Fax 217.344.1245 www.cobaltdigital.com

BBG1022FS-OM (V1.4) Printed in USA